Monitoring the US ATLAS Network Infrastructure with perfSONAR-PS

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Introduction

Summary of this talk:

- Motivations and perfSONAR overview
- perfSONAR-PS in USATLAS: goals and deployment details
- Modular dashboard
- Example use of the tools to find/fix problems
- Future work
Motivations for Monitoring the Network

- LHC collaborations are:
  - Data intensive
  - Globally distributed
  - and rely upon the network as a critical part of their infrastructure

- Yet finding and debugging LHC network problems can be difficult and, in some cases, take months.

- How can we quickly identify when problems are network problems and help isolate their locations?

- We don’t want to have a network monitoring system per VO!

- The perfSONAR project was designed to help do this
What is perfSONAR?

❄ A collaboration

- Production network operators focused on designing and building tools that they will deploy and use on their networks to provide monitoring and diagnostic capabilities to themselves and their user communities.

❄ An architecture & set of communication protocols

- Web Services (WS) Architecture
- Protocols established in the Open Grid Forum
  - Network Measurement Working Group (NM-WG)
  - Network Measurement Control Working Group (NMC-WG)
  - Network Markup Language Working Group (NML-WG)

❄ Several interoperable software implementations

- perfSONAR-MDM
- perfSONAR-PS

❄ A Deployed Measurement infrastructure
 perfSONAR Architecture Overview

• Interoperable network measurement middleware designed as a Service Oriented Architecture (SOA):
  – Each component is modular
  – All are Web Services (WS) based
  – The global perfSONAR framework as well as individual deployments are decentralized
  – All perfSONAR tools are Locally controlled
  – All perfSONAR tools are capable of federating locally and globally

• perfSONAR Integrates:
  – Network measurement tools and archives (e.g. stored measurement results)
  – Data manipulation
  – Information Services
    • Discovery
    • Topology
  – Authentication and authorization
Since the network is so fundamental to our work on the Large Hadron Collider (LHC) USATLAS targeted deployment of a perfSONAR instance at all US ATLAS primary facilities.

- The perfSONAR-PS toolkit was selected because of our close working relationship with both ESnet/Internet2 (http://psps.perfsonar.net/toolkit).

 perfSONAR’s main purpose is to aid in network problem diagnosis

- It can quickly allow users to isolate the location of problems.
- It provides a standard measurement of various network metrics over time via scheduled tests.
- It can provide “on-demand” tests.
- It can be used to alert users to significant changes in the network.

Both USATLAS and USCMS have expressed a strong interest in broadly deploying these tools in a consistent way.
USATLAS wanted a set of tools that:

- Are easy to install
- Measure the “network” behavior
- Provide a baseline of network performance between end-sites
- Are standardized and broadly deployed
- Provide a history/archive for forensic reference

Details of how sites should setup the perfSONAR-PS installations are documented on the Twiki at:
https://twiki.cern.ch/twiki/bin/view/LHCONE/SiteList

- These instructions originated from USATLAS’s experience
- Tests are configured to measure achievable bandwidth, latency, packet-loss and routing.

Next I will highlight some of the relevant considerations
We want to measure (to the extent possible) the entire network path between USATLAS resources. This means:

- We want to locate perfSONAR-PS instances as close as possible to the storage resources associated with a site. The goal is to ensure we are measuring the same network path to/from the storage.

There are two separate instances that should be deployed:

- latency & bandwidth (Two instances to prevent interference)
  - The **latency instance** measures one-way delay by using an NTP synchronized clock and send 10 packets per second to target destinations (Important metric is **packet-loss**)!
  - The **bandwidth instance** measures achievable bandwidth via a short test (20-60 seconds) per src-dst pair every 4 hour period
### perfSONAR-PS Deployment Considerations

- **Each “site” should have perfSONAR-PS instances in place.**
  - If a Tier-2 has more than one “network” location, each should be instrumented and made part of scheduled testing.

- **Standardized hardware and software is a good idea**
  - Measurements should represent what the network is doing and not differences in hardware/firmware/software.
  - USATLAS has identified and tested systems from Dell for perfSONAR-PS hardware. Two variants: R310 and R610.
    - R310 cheaper (<$900), can host 10G (Intel X520 NIC) but not supported by Dell (Most US ATLAS sites choose this)
    - R610 officially supports X520 NIC (Canadian sites choose this)
    - Orderable off the Dell LHC portal
  - We try to coordinate upgrades USATLAS-wide
To provide an idea of the network impact of a typical deployment here are some numbers as configured in the US:

- **Latency tests** send 10Hz of small packets (20 bytes) for each testing location. USATLAS Tier-2’s test to ~9 locations. Since headers account for 54 bytes each packet is 74 bytes or the rate for testing to 9 sites is **6.7 kbytes/sec**.

- **Bandwidth tests** try to maximize the throughput. A 20 second test is run from each site in each direction once per 4 hour window. Each site runs tests in both directions. Typically the best result is around **925 Mbps on a 1Gbps link for a 20 second test**. That means we send 4x925 Mbps*20 sec every 4 hours per testing pair (src-dst) or about **46.25 Mbps** average for testing with 9 other sites.

- **Traceroute tests** are negligible in terms of bandwidth used.

- Tests are configurable but the above settings are working fine.
While the perfSONAR-PS toolkit is very nice, it was designed to be a distributed, federated installation.

- Not easy to get an “overview” of a set of sites or their status
- USATLAS needed some “summary interface”

Thanks to Tom Wlodek’s work at BNL on developing a “modular dashboard” we have a very nice way to summarize the extensive information being collected for the near-term network characterization.

The dashboard provides a highly configurable interface to monitor a set of perfSONAR-PS instances via simple plug-in test modules. Users can be authorized based upon their grid credentials. Sites, clouds, services, tests, alarms and hosts can be quickly added and controlled.
MODULAR Dashboard: Collecting Data

Red lines represent queries from the dashboard collector that gather test results from the sites. This allows us to summarize and visualize the USATLAS perfSONAR status.

1) Sites install and configure 2 measurement hosts (latency testing and bandwidth testing)
2) Sites coordinate with each other to create a full mesh of testing data (orange and green lines)
3) A Collection site has probes that contact each server at each site to pull measurement (red lines) data. This is stored in local storage
4) A Dashboard application consults local data at collection site to display results/generate alarms

MODULAR Dashboard at BNL
Example of Dashboard for USATLAS

Cloud USATLAS

"Primitive" service status

See https://perfsonar.usatlas.bnl.gov:8443/exda/?page=25&cloudName=USATLAS
OWAMP (latency) tests send 600 pkts/minute to each site/node under test.

For a given pair of nodes tests are run in both directions by both nodes.

Rows represent “source” site, columns are the “destination”. The numbers are the packet-loss (out of 600)

The top numbers in each row is the result of “source” tests while the bottom numbers is from “destination” tests.

Status based upon packet loss average over 30 minutes: GREEN is <2 pkt-loss out of 600, YELLOW is 2<= pkt-loss, RED is >10 pkt-loss OR test not defined OR error returned, GREY is timeout on query and BROWN is no response, unknown, garbled response, etc.
BWCTL (throughput) tests run iperf once per 4 hour window (non-concurrent)

For a given pair of nodes tests are run in both directions by both nodes.

Rows represent “source” site, columns are the “destination”. The numbers are the achievable bandwidth in a 20 sec test in units of Gbps

The top numbers in each row is the result of “source” tests while the bottom numbers is from “destination” tests.

Status based upon throughput average over 24 hours: GREEN is >100 Mbps, YELLOW is > 10 Mbps & < 100 Mbps, RED is <10 Mbps OR test not defined OR error returned, GREY is timeout on query and BROWN is no response, unknown, garbled response, etc.
The combination of lightweight latency tools with the heavier bandwidth based measurement (i.e. a simulation of a well tuned data movement application) has resulted in the discovery of several serious performance abnormalities between members of the USATLAS collaboration.

In the next two slides I will show the observed latency measurements between two USATLAS sites (the University of Oklahoma and Indiana University) and a snapshot of bandwidth observations between the same two facilities.

Path was initially asymmetric and showed a problem. Routing was fixed and the performance returns to a symmetric behavior after the routing change, thus implying that one of the paths contained a problem in need of further investigation.
OU/IU – Latency After Routing Change

Source: iut2-net1.iu.edu (149.165.225.223) -- Destination: ps1.ochep.ou.edu (129.15.40.231)

Zoom: 1s 5s 1h 1d 5d 1m 3m 6m 1y Max

[Graph showing latency changes over time]

16:58 August 24, 2011

[Data points indicating latency changes]
OU/IU – BW One Week Later

Source: iut2-net2.iu.edu (149.165.225.224) – Destination: ps2.ochep.ou.edu (129.15.40.232)

<table>
<thead>
<tr>
<th>Source -&gt; Destination in Mbps</th>
<th>Destination -&gt; Source in Mbps</th>
</tr>
</thead>
<tbody>
<tr>
<td>Maximum iut2-net2.iu.edu -&gt; ps2.ochep.ou.edu</td>
<td>915.11 Mbps</td>
</tr>
<tr>
<td>Average iut2-net2.iu.edu -&gt; ps2.ochep.ou.edu</td>
<td>898.05 Mbps</td>
</tr>
<tr>
<td>Last iut2-net2.iu.edu -&gt; ps2.ochep.ou.edu</td>
<td>901.91 Mbps</td>
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<tr>
<td>Maximum ps2.ochep.ou.edu -&gt; iut2-net2.iu.edu</td>
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<td>Average ps2.ochep.ou.edu -&gt; iut2-net2.iu.edu</td>
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<tr>
<td>Last ps2.ochep.ou.edu -&gt; iut2-net2.iu.edu</td>
<td>901.71 Mbps</td>
</tr>
</tbody>
</table>
Challenges Ahead

- **Getting hardware/software platform installed at all sites**
- **Dashboard development:** Currently USATLAS/BNL and soon OSG, Canada (ATLAS, HEPnet) and USCMS. More?
- **Managing site and test configurations**
  - Determining the right level of scheduled tests for a site, e.g., Tier-2s test to other same-cloud Tier-2s (and Tier-1)?
  - Improving the management of the configurations for VOs/Clouds
  - Tools to allow “central” configuration
- **Alerting:** A high-priority need but complicated:
  - Alert who? Network issues could arise in any part of end-to-end path
  - Alert when? Defining criteria for alert threshold. Primitive services are easier. Network test results more complicated to decide
- **Integration with VO infrastructures.**
Summary and Conclusions

 To support the growing scale of global scientific projects, network operators and VOs alike must be cognizant of network performance considerations to assure proper operation.

 **Frameworks**, such as the **pS Performance Toolkit**, are capable of monitoring internal and external network performance metrics when properly deployed and managed.

 **Presentation layers**, such as the **USATLAS dashboard**, can deliver the raw results of this performance assurance in an easy to use and interpret format.

 This holistic approach to network measurement has resulted in the correction of numerous performance abnormalities, and saved the time and resources of strained operations staff.
Questions or Comments?