ON ESTIMATING THE QSO TRANSMISSION POWER SPECTRUM

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ABSTRACT

The Lyman-alpha forest has become an important tool for measuring the mass power spectrum at high redshifts ($z = 2 - 4$). A crucial intermediate step is the measurement of the transmission power spectrum. We present new methods to minimize the systematic and random errors for such a measurement, and discuss their implications for observing strategies. Sources of systematic errors explored include metal line contamination and continuum-fitting. We advocate the technique of trend-removal in place of traditional continuum-fitting — here, a spectrum is normalized by its (smoothly varying) mean rather than its continuum — this method is easily automated and removes biases introduced by continuum-fitting. Moreover, trend-removal can be easily applied to spectra where continuum-fitting is difficult, such as when the resolution or signal-to-noise is low, or for spectra at high redshifts. We further show that a measurement of the continuum power spectrum (plus a related quantity) using trend-removal, from either low redshift quasar spectra or the red-side of Lyman-alpha, can be used to constrain the amount of spurious large scale power introduced by the uncertain continuum, and in principle allows the removal of such contamination and thereby expanding scales probed to larger ones. We also derive expressions for the shot-noise bias and variance of the power spectrum estimate, taking into account the non-Poissonian nature of the shot-noise and the non-Gaussianity of the cosmic fluctuations. An appropriate minimum-variance weighting of the data is given. Finally, we give practical suggestions on observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one's finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments, and how to apply an appropriate minimum-variance weighting of the data is given. Finally, we give practical suggestions on observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one's finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments.

1. INTRODUCTION

Recent theoretical research on the low column density ($N_{HI} < 10^{14.5} \text{cm}^{-2}$) Lyman-alpha (Lyα) forest at redshifts $z = 2 - 4$ points towards a picture in which the forest consists largely of mildly nonlinear fluctuations of a smooth intergalactic medium (e.g. Bi et al. 1992; Cen et al. 1994; Zhang et al. 1995; Reisenegger & Miralda-Escudé 1995; Hernquist et al. 1996; Miralda-Escudé et al. 1996; Muecket et al. 1996; Bi & Davidsen 1997; Bond & Wadsley 1997; Croft et al. 1997; Hui et al. 1997; Hui & Gnedin 1997; see Rauch 1998 for a review and further ref.). This provides the motivation to analyze the quasar (QSO) absorption spectrum as a continuous field with fluctuations, rather than as a collection of discrete absorption lines. The two-point correlation or its Fourier transform, the power spectrum, comes to mind as a useful expression for describing the non-Poissonian nature of the shot-noise and the non-Gaussianity of the cosmic fluctuations. An appropriate minimum-variance weighting of the data is given. Finally, we give practical suggestions on observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one’s finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one’s finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one’s finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one’s finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one’s finite observing time among quasar targets. Also discussed is the quasar spectroscopic observing strategy: the desired resolution and S/N for different purposes and instruments, and how to distribute one’s finite observing time among quasar targets.

Here we take the view that the QSO transmission power spectrum / correlation is interesting in its own right, and focus on how to best measure it from the observed QSO spectra, independent of the underlying physical picture of the forest. The two major questions are: (1) what are the main sources of systematic errors and what are the best ways to bring
them under control? (2) how to estimate the shot-noise, and to best combine data with different signal-to-noise (random errors)?

Let us start by defining the transmission power spectrum and correlation function. Two possibilities arise. One of them we call the un-normalized power spectrum $P_{un}$ / two-point correlation $\xi_{un}$ (Weinberg 1998, private communication; McDonald et al. 1999):

$$
\xi_{un}(u) = \langle f(u')f(u' + u) \rangle, \quad P_{un}(k) = \int \xi_{un}(u)e^{-iku}du
$$

(1)

where $f$ is the transmission defined by $f = e^{-\tau}$ with $\tau$ being the optical depth (the absorption is then $1 - f$), $u$ or $u'$ is the observed velocity (or redshift or wavelength) along a line of sight, and $k$ is its fourier counterpart. The angular brackets denote ensemble averaging.

The other we call the normalized power spectrum $P$ / two-point correlation $\xi$ (e.g. Zuo & Bond 1994):

$$
\xi(u) = \langle \delta f(u')\delta f(u' + u) \rangle, \quad P(k) = \int \xi(u)e^{-iku}du
$$

(2)

where $\delta f = (f - \bar{f})/\bar{f}$, with $\bar{f}$ being the mean transmission $\langle f \rangle$.

We will almost exclusively focus on the latter, but will discuss at some point the pros and cons of the two, especially with regard to systematic errors. Unless otherwise stated, hereafter, power spectrum / correlation refers to the normalized version.

The layout of the paper is as follows. In §3, we provide a brief overview of how the raw data output (a two-dimensional CCD image) is reduced to a one-dimensional QSO spectrum. Note that the quantity $f$ above is never observed directly. It is important to have a description of how the whole data reduction procedure works, which is sometimes hard to find in the literature. We give some illustrations by showing simulated spectra with various realistic levels of noise.

In §4, we discuss the estimation of the power spectrum and two-point correlation, beginning with the introduction of the quadratic estimator in §4.1. An important point pertaining to the estimation of the two-point correlation is raised here – most estimators employed in the literature are not optimal; an alternative is given here which is an analogue of the Landy-Szalay estimator (Landy & Szalay 1993) introduced originally for galaxy surveys. Aside from this point, we focus exclusively on the estimation of the power spectrum. In §4.2, we discuss three sources of systematic errors: continuum-fitting, gaps and metal absorption lines. Particular attention is paid to issues related to continuum-fitting. We advocate in §4.2.1 trend-removal to replace traditional continuum-fitting, which avoids the latter’s pitfalls. We further propose in §4.2.2 that the power spectrum of the continuum can be estimated using trend-removal as well, which offers us a way to measure accurately the transmission power spectrum on large scales where the continuum fluctuations might be important. In §4.2.3, we discuss the effects of gaps and un-removed metal lines. We then turn our attention in §4.3 to random errors. We emphasize here that the shot noise is not exactly Poisson distributed because of the particular way the data is reduced. We point out the importance of subtracting the shot-noise-bias correctly, and describe a systematic way of assigning error-bars to the power spectrum, and introduce minimum-variance-weighting techniques to combine data of different qualities. Some results here are stated without justification. The aim in this section is to summarize useful results for readers who might not be interested in details of the derivations, which are provided in the Appendices. The techniques used in the Appendices should be of broad interest e.g. the issue of generally non-Poissonian shot-noise might be relevant for galaxy power spectrum estimation.

Lastly, we conclude in §5. We summarize here our recipe for transmission power estimation – readers who would like a quick overview of our methods can skip directly to this section, and only refer back to the relevant sections to fill in the details. We give general advice on observing strategies, and discuss in particular analysis issues relevant for the Sloan Digital Sky Survey.

Before we begin, let us first make a few clarifying remarks about some of our notation and terminology.

2. TERMINOLOGY AND NOTATION: AVERAGING AND AVERAGES

In this paper, we refer to two different kinds of fluctuations which should be clearly distinguished. Take the observed photon (or electron) count from a quasar as an example, $N_Q$. As one moves along a spectrum, the photon count fluctuates because of two very different reasons. First, it fluctuates because the universe is intrinsically inhomogeneous, giving rise to non-uniform absorption – we will refer to these as cosmic fluctuations. Second, it fluctuates because the observed photon count is a discrete realization of the underlying cosmic signal – Poisson fluctuation is the canonical example but not the only possible one, we will refer to these as discrete fluctuations.

We define two different kind of averages corresponding to these two different kind of fluctuations. The discrete average of the observed photon count is denoted by $\langle N_Q \rangle_D = \bar{N}_Q$. In other words, $\bar{N}_Q$ constitutes a discrete realization of the underlying cosmic signal $\bar{N}_Q$. This signal $\bar{N}_Q$ itself suffers from cosmic fluctuations, and we will denote its ensemble average by $\langle \bar{N}_Q \rangle = \bar{N}_Q$. A fixed quasar continuum is assumed in this ensemble average i.e. it is the fluctuation in the spectrum caused by intervening absorption that constitutes the cosmic signal we are after. Finally, we will sometimes use $\langle \cdot \rangle$ to implicitly stand for $\langle \cdot \rangle_D$ e.g. $\langle N_Q \rangle$ actually means $\langle \langle N_Q \rangle_D \rangle$ which is the same as $\langle N_Q \rangle = \bar{N}_Q$. To recap:

7Two exceptions in the use of $\langle \cdot \rangle$: in §4.2.2, we use $\langle \cdot \rangle$ to include averaging over an ensemble of different continua, and in §4.3 we use $\langle \cdot \rangle_{kk}$ to denote averaging over a shell of fourier modes.
where the quasar contribution has the following discrete average:

\[ \tilde{N}_Q = \langle N_Q \rangle_D \]

refers to the quasar photon count if one has infinite S/N and if one averages over all possible orientations in the sky. For instance, if \( N_Q = N_C e^{-\tau} \) where \( N_C \) is the true continuum and \( \tau \) is the optical depth, then \( \tilde{N}_Q = N_C \langle e^{-\tau} \rangle \) where \( \langle e^{-\tau} \rangle \) is the mean transmission.

Note that, when we use the term discrete, it is not implied that \( \tilde{N}_Q \) is necessarily an integer, although it is derived from some integral quantity such as the electron/photon count. We use the term discrete fluctuations instead of the usual Poisson fluctuations, because as we will see, \( \tilde{N}_Q \) is often not Poisson-distributed i.e. \( \langle \tilde{N}_Q \rangle_D - \langle \tilde{N}_Q \rangle_D^2 \neq \tilde{N}_Q = \langle N_Q \rangle_D \) (see §3.1). The term shot-noise is often used to describe Poissonian discrete fluctuations, but in this paper we will use it more broadly to include non-Poissonian discrete fluctuations as well.

Finally, we note that we use the term ‘quasar counts’ throughout this paper to refer to the photon counts from a quasar, rather than the number of quasars in a given patch of sky.

3. DATA REDUCTION: FROM THE CCD IMAGE TO THE QSO SPECTRUM

3.1. A Brief Description

We discuss briefly here aspects of the data-processing necessary for understanding the noise properties of the reduced quasar spectrum. The reader is referred to Horne (1986), Zuo & Bond (1994), Barlow & Sargent (1997), Rauch et al. (1997) and Cen et al. (1998) for more discussions.

The raw data consist of a two-dimensional (spatial and spectral) array of counts (data numbers or photon counts) converted from them) from a CCD image. The one-dimensional array of estimated quasar counts in the spectral direction (as a function of velocity, redshift or wavelength) is obtained by collapsing the data in the spatial direction in the following fashion:

\[ \tilde{N}^\alpha_Q = \sum_{i,\beta} W^{\alpha\beta} W^{i\beta}(\tilde{N}^{i\beta}_{\text{RAW}} - \tilde{N}^{i\beta}_B) \]

where \( \alpha \) denote the spatial and spectral coordinates respectively of a CCD pixel (there are in fact a few exceptions, which should be clear from the context); \( \tilde{N}_Q \) is our estimated quasar count, \( \tilde{N}^{i\beta}_{\text{RAW}} \) is the raw count, and \( \tilde{N}^{i\beta}_B \) is the mean background count which includes the sky and the readout offset; \( W^{i\beta} \) is a weighting of the spatial pixels for each spectral pixel; \( W^{\alpha\beta} \) represents a rebinning of the spatial pixels that is sometimes done to achieve, for instance, a linear wavelength scale. Note that the \( \alpha \) and \( i \) dimensions do not necessarily align with the two perpendicular axes of the CCD chip. The optical setup could be such that the spectrograph slit appears tilted at an angle to the CCD axes. We use \( \tilde{\cdot} \) to emphasize the fact that the quantity of interest is a random variable with fluctuations. The \( \tilde{\cdot} \) denotes a discrete average: e.g. \( \tilde{N}^{i\beta}_B = \langle N^{i\beta}_B \rangle_D \) where \( \langle \cdot \rangle_D \) denotes discrete averaging.

Implicitly assumed in the above formulation is that the discrete average \( \tilde{N}^{i\beta}_B \) is known, which is of course not strictly true, but since a typical slit covers a significant number of pixels that do not have any quasar photons, and since the background is often quite uniform, the discrete average can be estimated to high accuracy. Note also the readout offset can be measured using short exposures with closed shutters or from the CCD overscan region.

The weighting \( W^{i\beta} \) typically has non-trivial spectral dependence (\( \beta \)) to remove at least two artifacts: variations in detector efficiency across the chip and a non-flat blaze. The former is usually estimated in a procedure called flat-fielding by shining a lamp into the detection system. The latter arises because of the non-trivial shape of a diffraction order. This can be partially estimated in the flat-fielding procedure, but is best done using a spectrophotometric standard star, usually a white dwarf. While the correction for the first artifact should be quite accurate, the blaze-removal is often approximate. Any residual that is not correctly removed will show up in the form of a non-trivial effective continuum. We will see in §4.2 perhaps some evidence of it. We assume in this paper that such artifacts show up as fluctuations on large scales (since the blaze itself is smoothly and slowly varying across a given order) but not on small scales (we will quantify the scales later on).

To make the above concrete, the raw count is given by:

\[ \tilde{N}^{i\beta}_{\text{RAW}} = \tilde{N}^{i\beta}_B + \tilde{N}^{i\beta}_Q \]

where the quasar contribution has the following discrete average:

\[ \tilde{N}^{i\beta}_Q = \langle N^{i\beta}_Q \rangle_D = g^{i\beta}_{\text{ps}} g^{i\beta}_b \tilde{N}_Q^\beta \]

where \( g^{i\beta}_{\text{ps}} \) is the point-spread function which describes how the light from the quasar gets spread-out in the spatial direction \( i \) at a given spectral coordinate \( \beta \), and \( g^{i\beta}_b \) accounts for the variation of the blaze and quantum efficiency as a function of wavelength. The symbol \( \tilde{N}_Q^\beta \) denotes the underlying quasar count (or cosmic signal i.e. discrete averaged).
Many different rebinning kernels $W^{\alpha \beta}$ (eq. [3]) are possible. The simplest choice is of course no rebinning with $W^{\alpha \beta} = \delta_{\alpha \beta}$.

There are several possible choices of the weighting $W^{ij}$ (eq. [3]), but any sensible choice has to satisfy the requirement that $\langle N_{Q}^{ij}\rangle_{D} = \tilde{N}_{Q}^{ij}$, up to some constant normalization factor. This assumes that artificial fluctuations introduced by the blaze or detector efficiency are correctly taken out. If not, it shows up effectively as part of the continuum.

We give two examples of $W^{ij}$ here. The first is basically a uniform weighting over the spatial pixels that correspond to a given spectral coordinate:

$$W^{ij} = 1/(g_{i}^{\beta} \sum_{j} g_{j}^{\beta \beta})$$  \hspace{1cm} (6)

where the range of $i$, or $j$, is chosen to lie within, say, some fraction of the quasar seeing disk. There is sometimes an additional complication due to cosmic ray hits, which will be discussed below.

The second is a minimum variance weighting (different from minimum variance weighting for measuring the power spectrum; §4.3) over the spatial pixels, introduced by Horne (1986):

$$W^{ij} = (1/g_{i}^{\beta})(g_{i}^{\beta} / V_{\text{RAW}}^{ij}) / (\sum_{j} [g_{j}^{\beta \beta}]^{2} / V_{\text{RAW}}^{ij})$$  \hspace{1cm} (7)

where $V_{\text{RAW}}^{ij}$ is the variance in the raw count:

$$V_{\text{RAW}}^{ij} = ((\tilde{N}_{Q}^{ij})_{D}^{2} - (\tilde{N}_{Q}^{ij})_{D}^{2}) = N_{B}^{ij} + V_{\text{RAW}}^{ij}$$  \hspace{1cm} (8)

where $V_{B}^{ij}$, the background variance, has two contributions, the sky variance $N_{B}^{ij}$ and the readout variance $V_{\text{R.O.}}^{ij}$. A word of caution is necessary here regarding the second weighting. The raw variance, $V_{\text{RAW}}^{ij}$, depends on the underlying cosmic signal or quasar count ($\tilde{N}_{Q}^{ij}$ i.e. discrete averaged) which is not directly observable (the discrete averaged sky count and the true readout variance are also strictly speaking not directly observable, but they can be estimated quite accurately because they are relatively uniform and can be observed over a larger number of pixels). Modeling $V_{\text{RAW}}^{ij}$ using the measured raw count (i.e. using $N_{Q}^{ij}$ instead of $\tilde{N}_{Q}^{ij}$ in eq. [8]) could lead to a biased estimation of $N_{Q}^{ij}$. Horne (1986) suggested an iterative scheme to avoid this problem, but implementations of this weighting should be checked for a possible bias.

Pixels affected by cosmic-ray hits, which are usually easy to identify because of their wild fluctuations and spiky nature, are dealt with in two different ways, depending on the severity. For a given spectral coordinate, if only a small fraction of the corresponding spatial pixels are affected, the weighting in eq. (6) or eq. (7) is simply modified by allowing $i$ and $j$ to only range over the unaffected spatial pixels. However, if all or most corresponding spatial pixels are affected, then all recorded counts at that spectral coordinate are discarded, leaving a gap in the reduced quasar spectrum. Gaps could result also because of metal-line removal (an alternative would be to fit for the metal-line and subtract, instead of simply discarding the pixels) or defects in the CCD.

Finally, the (random) error-array output at the end of the data reduction corresponds to an estimate of

$$\sqrt{\langle (N_{Q}^{ij} - \tilde{N}_{Q}^{ij})^{2}\rangle_{D}} = \sqrt{\sum_{i,j} (W^{ij})^{2} V_{\text{RAW}}^{ij}}$$  \hspace{1cm} (9)

where we have assumed that the noise-fluctuations are independent among the pixels. We emphasize that in practice the error-array is only an estimate of the above quantity, because the true $V_{\text{RAW}}^{ij}$ is unknown, but is estimated using the observed raw counts (using $\tilde{N}_{Q}^{ij}$ instead of $N_{Q}^{ij}$ in eq. [8]).

It is clear from the above discussion that in general fluctuations in $\tilde{N}_{Q}^{ij}$ are non-Poissonian, in the sense that $\langle N_{Q}^{ij}\rangle_{D} = \langle \tilde{N}_{Q}^{ij}\rangle_{D} = \tilde{N}_{Q}$. This is because of several reasons. First, $\tilde{N}_{Q}$ suffers from additional discrete fluctuations from the background counts. Second, the weighting $W^{\alpha \beta}$ and $W^{ij}$ are in general non-trivial (i.e. not unity). A very simple example of the effect of non-unit weights is: suppose we multiply a Poisson variable by a factor of 2 and call the result $\tilde{y}$, it is easy to see that $\langle \tilde{y}^{2}\rangle_{D} - \langle \tilde{y}\rangle_{D}^{2} = 2\langle \tilde{y}\rangle_{D} = \langle \tilde{y}\rangle_{D}$. For the rest of this paper, we will pick for simplicity the weighting kernels $W_{\alpha \beta} = \delta_{\alpha \beta}$ and $W_{ij}$ as given by eq. (6).

In the Appendices we will indicate where some of our expressions have to be modified to account for more general weightings.

### 3.2. Simulated QSO Spectra

For illustrations, and for later analyses, we have generated several different QSO spectra. The underlying noiseless (theoretical) transmission ($f = e^{-7}$) is shown in the bottom panel of Fig. 1, and its associated power spectrum is shown in the top panel of the same figure. This is drawn from a SCDM (Standard Cold Dark Matter) simulation discussed in Gnedin (1998) which made use of the Hydro-PM algorithm developed by Gnedin & Hui (1998). The cell-size (comoving
size of $10^{-1}\text{h}^{-1}\text{kpc}$ is small enough to resolve the effective Jeans scale, and so should retain all small scale structures. However, the box-size is unrealistically small (comoving size $2.56\times10^{-1}\text{h}^{-1}\text{Mpc}$) which means a significant amount of large scale power is missing. For most of our investigations here, it is not necessary that the simulations are highly realistic, but our simulated transmission power spectrum is in fact broadly consistent with an observed one (Fig. 14). The long line of sight in Fig. 1 is generated by shooting a ray at some oblique angle through the simulation box and allowing it to wrap around the box several times, but never repeating itself. The mean redshift here is $z = 2.85$. The ionizing background is chosen to give $(e^{0.7}) = 0.64$ (Press et al. 1993).

An example of a somewhat realistic reduced QSO spectrum ($\hat{N}_Q^\circ$ in eq. [3]) and its error array (eq. [9]) can be found in the bottom two panels of Fig. 2 (ignore the other two panels for the moment). They are generated based on the prescriptions given in §3.1, assuming $W^{\alpha\beta} = \delta^{\alpha\beta}$ and $W^{ij}$ is given by eq. (6). Briefly speaking, what we do is to first generate an array of $g^\alpha$ which represents $g_0^\alpha \sum_j g_0^{\alpha j}$ (i.e. we do not actually simulate the full two-dimensional CCD image; the spatial dimension is collapsed into $g^\alpha$); then, we create a Poisson realization of the (intermediate) quasar count $g^\alpha N_C e^{-\tau_0}$ where $N_C$ is the continuum and $e^{-\tau_0}$ is predicted by our cosmological model; we similarly create a Poisson realization of the background count $g^\alpha \times \text{const}$. where the constant represents some fraction less than 1 and then subtract from it its Poisson mean, the end-result is then added to the above quasar count; lastly, we divide by $g^\alpha$ to obtain the reduced quasar count $\hat{N}_Q^\circ$.

Note that the overall level of the reduced quasar count can be scaled up or down (because we are not interested in the absolute brightness of the quasar), provided the error array is scaled accordingly to conserve signal-to-noise (S/N; count divided by square root of the variance). This example resembles a high quality Keck HIRES spectrum, with S/N reaching up to 100 at certain pixels. It is composed of 12 echelle orders, 50 pixels per order (e.g. the instrument HIRES on the Keck telescope is an echelle spectrograph which consists of two diffraction gratings crossed at 90° to each other; see Vogt et al. 1994). The pixel size is 0.05Å with a resolution Full-Width-Half-Maximum (FWHM) of 0.125Å. The example represents a case in which a relative calibration (but not necessarily absolute fluxing) between the orders has been attempted. The dashed line in the bottom panel shows the input continuum.

The error-array shows a lot of variations. A model of the random error as Gaussian distributed with uniform S/N that is sometimes used in the literature misses much structure. About 3% of the spectrum consists of gaps which arise due to severe cosmic-ray hits. The spikes in the error-array correspond to wavelengths at which a fraction, but not all, of the corresponding spatial pixels are affected by cosmic-ray hits. They also take up 3% of the spectrum. It is easy to see how these spikes arise from eq. (6) and (9). At wavelengths where some of the spatial pixels are thrown out because of cosmic-ray hits, $W_{ij}$ is enhanced because the sum over $j$ in its denominator is restricted to fewer pixels. Since it is the square of $W_{ij}$ that enters into the variance, a modest enhancement becomes a spike. Note how for each echelle order, the S/N drops towards the two ends. This is because of the blaze function which tends to suppress the flux at the ends. Note also that the S/N has a general decline towards the blue. This is due to a combination of a falling continuum, and decreasing detector efficiency. Sometimes, a relative calibration between echelle orders is either difficult or simply not attempted. An example is shown in Fig. 3. Note how the continuum is broken into 12 discontinuous pieces. These are taken from continuum-fits to actual data.

An example of data with much poorer quality is shown in Fig. 7. The pixel size is 0.5Å and the FWHM is 1.17Å. The S/N is about 10 times worse than the two examples above. Such a spectrum could be the output of, say, a low dispersion single-grating spectrograph, which does not have the characteristic division into short pieces as in the case of the echelle spectrograph.

All other simulated data in this paper are slight variations of the above, which will be described in turn at the appropriate places.

4. ESTIMATING THE POWER SPECTRUM / TWO-POINT CORRELATION

4.1. The Quadratic Estimator

Given the one-dimensional array of estimated quasar counts $\hat{N}_Q^\circ$ (eq. [3]), how should one go about estimating the two-point correlation or the power spectrum?

A common practice is to first continuum-fit, i.e. to estimate the continuum level $\hat{N}_Q^\circ$ and divide $\hat{N}_Q^\circ$ by it to obtain an estimate of the transmission $\hat{f} = \hat{N}_Q^\circ / \hat{N}_Q^\circ$. Then, the estimators for the un-normalized two-point correlation and power spectrum (eq. [1]) are:

$$\xi_{un}(u) = \sum_{\alpha,\beta} w^{\alpha\beta}(u) \hat{f}^{\alpha} \hat{f}^{\beta}, \quad \hat{P}_{un}(k) = \sum_{\alpha,\beta} w^{\alpha\beta}(k) \hat{f}^{\alpha} \hat{f}^{\beta} - b(k)$$

where $b(k)$ subtracts out the shot-noise (i.e. a bias), and $w^{\alpha\beta}(u)$ and $w^{\alpha\beta}(k)$ are weighting kernels for which we will give some examples shortly (to be distinguished from $W^{\alpha\beta}$ in eq. [3]). These are commonly called quadratic estimators for the simple fact that they make use of the data $\hat{f}^{\alpha}$ in quadratic combinations.

Defining the mean transmission to be $\hat{f}$, the obvious extensions of the above estimators, for the normalized two-point correlation and power spectrum (eq. [2]; unless otherwise stated, the two-point correlation or power spectrum with no

*In some cases where the different echelle orders overlap, there could be two jumps at each order junction.
the estimators in eq. (10) and (11).

However, the form of the power spectrum or two-point correlation estimator given above suggests an interesting variation which allows us to avoid continuum-fitting altogether: \( (f^\alpha - \bar{f})/\bar{f} \) can be estimated instead by \((\bar{N}^\alpha - \bar{N}^\alpha)/\bar{N}^\alpha \) where \(\bar{N}^\alpha \) is the mean count defined by \(\bar{N}^\alpha \equiv \langle N^\alpha \rangle \). Here \(\langle \rangle\) denotes the cosmic average i.e. this corresponds to averaging out the cosmic fluctuations in \(f\), for a fixed continuum \( \langle N^\alpha \rangle = N^\alpha_0 f \) where \(N^\alpha_0\) is the true continuum. 9 Note that the mean count is dependent upon \(\alpha\) because of the slowly varying continuum. We will discuss how to estimate \(\bar{N}^\alpha\) shortly. The key here is that the absolute level of the continuum gets divided out by definition. Hence, let us define the following alternative estimators of the two-point correlation and power spectrum:

\[
\hat{\xi}_2(u) = \sum_{\alpha, \beta} w^{\alpha\beta}(u) (\hat{f}^\alpha - \bar{f})(\hat{f}^\beta - \bar{f})/\bar{f}^2, \quad \hat{P}_2(k) = \sum_{\alpha, \beta} w^{\alpha\beta}(k) (\hat{f}^\alpha - \bar{f})(\hat{f}^\beta - \bar{f})/\bar{f}^2 - b(k) \tag{11}
\]

This alternative power spectrum estimator is what we will focus on, but we will also briefly investigate the behavior of the estimators in eq. (10) and (11).

It remains to specify what \(w^{\alpha\beta}(u)\) and \(w^{\alpha\beta}(k)\) and \(b(k)\) are. The simplest choice is to use uniform weighting i.e. for the two-point correlation, it corresponds to:

\[
w^{\alpha\beta}(u) = \Theta^{\alpha\beta}(u)/\sum_{\mu\nu} \Theta^{\mu\nu}(u)
\]

where \(\Theta^{\alpha\beta}(u)\) is equal to one if the two pixels \(\alpha\) and \(\beta\) are separated by a distance \(u\) (or more generally, the distance falls into a bin that is centered around \(u\) with some finite width), and zero otherwise. Using the above \(w^{\alpha\beta}(u)\) corresponds to simply counting all pairs separated by a distance \(u\), normalized by the total number of pairs.

With the above weighting, eq. (12) is analogous to an estimator of the two-point correlation introduced by Landy & Szalay (1993) for galaxy surveys: \((DD - 2DR + RR)/RR\), if one identifies \(DD\) with \(\sum_{\alpha, \beta} w^{\alpha\beta}(u)\bar{N}^\alpha \bar{N}^\beta\), \(DR\) with \(\sum_{\alpha, \beta} w^{\alpha\beta}(u)\bar{N}^\alpha \bar{N}^\beta\) and \(RR\) with \(\sum_{\alpha, \beta} w^{\alpha\beta}(u)\bar{N}^\alpha \bar{N}^\beta\) and assumes \(\bar{N}^\alpha\) varies very slowly with \(\alpha\) on the scale of interest \(u\) (the analogy becomes exact in the limit of a uniform \(N^\alpha\)). As shown by Landy & Szalay (1993) (see also Szapudi & Szalay 1998; Dodson et al. 1997), a common alternative estimator \((DD/RR - 1)\) (equivalent to the estimator used by e.g. Zuo & Bond 1994; Cen et al. 1998) is actually less desirable as it gives a larger variance compared to \((DD - 2DR + RR)/RR\).

With this being said, we are going to focus our attention on the power spectrum from now on, although most of our treatments below can be applied to the two-point correlation as well. For the power spectrum, the simplest choice of uniform weighting corresponds to:

\[
w^{\alpha\beta}(k) = (L/N^2) R^{\alpha\beta}(k), \quad R^{\alpha\beta}(k) \equiv (1/n_k) \sum_{k'} e^{-ik'(u^\alpha - u^\beta)} \tag{14a}
\]

\[
b(k) = \frac{L}{N^2} \sum_{\alpha} \frac{q^\alpha \bar{N}^\alpha_Q + V_B^\alpha}{(\bar{N}^\alpha_Q)^2}, \quad q^\alpha = \sum_i (W^{i\alpha})^2 g_{ps}^{i\alpha} g_B^\alpha, \quad V_B^\alpha = \sum_i (W^{i\alpha})^2 V_{B\alpha}^i
\tag{14b}
\]

where \(L\) is the total length of the spectrum (in whatever units one prefers) and \(N\) is the total number of spectral pixels, \(R^{\alpha\beta}(k)\) represents an average of the Fourier basis over some bin or band in k-space i.e. we estimate the power spectrum at a bin centered at \(k\) by averaging over contributions from each \(k'\) that belongs to the bin \((n_k\) is the total number of modes in it). 10 The symbol \(b(k)\) represents the shot-noise contribution to the power that has to be subtracted off, \(g_{ps}^{i\alpha}\) and \(g_B^\alpha\) represent the point-spread function and the blaze as in eq. (5), and \(V_B^\alpha\) is the background contribution to the shot-noise (including the sky and readout, see eq. [8]). Note how a part of the shot-noise depends on the reciprocal of the mean quasar count, as expected for Poisson fluctuations, quite analogous to the shot-noise of galaxy distributions. 11 However, the factor \(q^\alpha\), which arises from non-trivial weighting of CCD pixels \(W^{i\alpha};\) eq. [3]), signifies that the shot-noise is not strictly Poisson distributed. Moreover, there are extra contributions to the shot-noise from the background counts, which are generally absent in the case of galaxy surveys. Derivations of the above statements are given in Appendix A.

The corresponding power spectrum estimator obeys:

\[
\langle \hat{P}_2(k) \rangle = \int \frac{dk'}{2\pi} G(k, k') P(k'), \quad G(k, k') \equiv \sum_{\alpha, \beta} w^{\alpha\beta}(k) e^{ik'(u^\alpha - u^\beta)}
\tag{15}
\]

9It is implicitly assumed that discrete averaging has been carried out before cosmic averaging i.e. we use \(\langle \rangle\) interchangeably with \(\langle \rangle_D\). See §2.

10See Seljak (1998) and Bond et al. (1997) for discussions on precautions one should take on binning.

11See e.g. Feldman et al. (1994).
where $G$ is a window function that resembles, for $k \gg 1/L$, a delta function centered at $k = k'$ with a width of the order of $1/L$. The normalization of $w^{\alpha\beta}(k)$ in eq. (14a) ensures that $\int dk' G(k, k')/2\pi = 1$. See Appendix A for a derivation.

It should be emphasized, however, that the above statements are strictly true only if one ignores uncertainties in the mean count $\bar{N}_Q^\alpha$ – i.e. $\bar{N}_Q^\alpha$ is not known a priori but is instead estimated from the same data from which one is trying to measure correlations. We will discuss this further in §4.2.2. It suffices to say here that our results in this section remain valid as long as one stays away from scales comparable to the entire length of the quasar spectrum.

4.2. Systematic Errors

4.2.1. Continuum-fitting versus Trend-removal

The power spectrum estimator $\hat{P}_2$ in eq. (12), which we are going to focus most of our attention on, requires an estimate of mean count $\bar{N}_Q^\alpha$. The mean count is not strictly uniform because of a slowly fluctuating continuum i.e. $\bar{N}_Q^\alpha = N_C^\alpha \bar{f}$ where $N_C^\alpha$ is the continuum and $\bar{f}$ is the (flat) mean transmission. We assume $\bar{N}_Q^\alpha$ has the following form:

$$\bar{N}_Q^\alpha = \sum_a C^a p^\alpha$$

where $p^0$ is a constant, $p^1$ is the first order polynomial ($p^1\alpha = u^\alpha$), $p^2$ is the second order polynomial ($p^2\alpha = (u^\alpha)^2$), and so on. The coefficients $C^a$ need to be estimated from the quasar counts $N_Q^\alpha$. Note that most of our following arguments would go through for a different set of basis functions. One key assumption we will exploit is that $\bar{N}_Q^\alpha$ is slowly fluctuating, so that we can truncate the above series at relatively low orders. Continuum-fitting in practice makes the same assumption.

To estimate $C^a$, we use a linear estimator:

$$C^a = \sum_\alpha M^{a\alpha} \bar{N}_Q^\alpha$$

where $M$ is a matrix to be specified. Comparing eqs. (16) and (17), it is not hard to see that $M$ has to satisfy $\sum_\alpha M^{a\alpha} b^{\alpha\beta} = \delta^{ab}$. The simplest choice is to adopt, in vector notation, $M = (p p^T)^{-1} p$ where $p p^T$ in component-form is $[p p^T]^{ab} = \sum_\alpha p^{a\alpha} p^{b\alpha}$. In summary, this means our estimator for the mean quasar count is

$$\bar{N}_Q^\alpha = \sum_\beta L^{\alpha\beta} \bar{N}_Q^\beta, \quad L = p^T (p p^T)^{-1} p$$

where $L$ in component-form reads $L^{\alpha\beta} = \sum_\alpha b^{a\alpha} b^{b\alpha} r^{\alpha\beta}$ with $r^{ab}$ being the inverse of the matrix $[p p^T]^{ab}$. More sophisticated versions of the above can be found in Rybicki & Press (1992). Our experience is that the simple version given here suffices, because the shape of the true quasar continuum is quite uncertain anyway.

Note the crucial differences between traditional continuum-fitting and an estimation of the mean count as described above. The above method makes no reference to the absolute level of the continuum i.e. the count level where there is supposedly no absorption. Continuum-fitting in practice often involves human intervention (eye-balling) in the identification of such a level. In contrast, eq. (18) is straightforward to implement and automate. The mean count is then used to normalize the quasar count as in eq. (12b) before the power spectrum is estimated (eq. [12]). We call this procedure trend-removal to distinguish it from traditional continuum-fitting. Trend-removal is widely used in other areas (e.g. Press et al. 1992a; Rybicki & Press 1992; Tegmark et al. 1998). It is akin to the estimation of, say, the long-term trend of the stock market in the midst of all its daily fluctuations.

Eq. (18), together with eq. (12) and (14), completely specifies the main power spectrum estimator we advocate. Several tests follow.

Test 1

In Fig. 2, we show the effect of different choices of the mean-transmission basis $p$ (eq. [16]). The simulated spectrum is of Keck-HIRES quality, with a S/N as high as 100 at certain pixels, and it assumes one has a good relative calibration between the different echelle orders (12 in all) i.e. an almost ideal, state-of-the-art observed spectrum. The second panel from the top shows the recovery of the mean transmission. The solid line represents the true (input) mean. The rest shows the recovered mean for different bases: dotted line for a basis consisting of $p^0$ only (a constant i.e. the continuum or the mean is modeled as completely flat); short-dashed line for a basis consisting of polynomials up to the third order; long dashed line for also a basis of polynomials up to the third order but with coefficients fitted separately for each echelle order. The short-dashed line seems to give the best match to the true mean. However, none of them is perfect because the true mean does not, by choice, have a polynomial shape. This is what is likely to happen in practice – lacking a good understanding of the physics that determines the continuum shape of any given quasar, the best one can do is to pick a reasonable basis which contains enough freedom to describe the general features of the continuum, but not so much freedom that one overfits.

The important question is what impact the choice of basis has on power spectrum estimation. This is illustrated in the top panel of Fig. 2, where the fractional error in the measured power spectrum is shown. The one that gives the best match to the true power spectrum is indeed the one where a simple basis of $p^0$, ..., $p^3$ is used for the whole length of the simulated spectrum. The biggest effect of underfitting (dotted line) or overfitting (long dashed) the mean transmission
is on the power spectrum estimation on large scales. They cause respectively over- or under-estimation of the large scale power spectrum. An additional effect is that overfitting tends to introduce spurious power on small scales as well—witness the enhanced fluctuations in the error on small scales for the long-dashed line. We will see this more clearly in the next Test.

Without any prior knowledge of the intrinsic continuum shape of an observed quasar, how does one decide if one is overfitting or underfitting? One way is to look at the region of the observed spectrum redward of the Lyα emission line, which is free of the forest, and the continuum is therefore relatively easy to reconstruct. Assuming the general level of continuum-fluctuation is the same both redward and blueward of Lyα, one can then gain an idea of what a good mean-transmission basis might be. Low redshift QSO spectra, where the continuum can be quite easily recovered even blueward of Lyα, can also be used to gauge the scales at which the continuum fluctuates—naturally, one could also use such spectra to check the assumption that continuum-fluctuations have similar characteristics redward and blueward of Lyα (more on this below).

**Test 2**

In Fig. 3, we took the continuum-fits to an observed quasar spectrum and use them as the input continuum for our simulation. The simulated spectrum here represents a case in which no relative calibration between echelle orders have been attempted, which is often the case. This is why the continuum in the bottom panel is broken up into 12 pieces. The second panel from the top again illustrates the recovery of the mean transmission: dotted line for a flat model-continuum for each order, and dashed line for a basis of polynomials up to the third order, also separately for each order. The solid line is the true mean transmission. The top panel shows the accuracy of the corresponding power spectrum estimations. The assumption of a simple flat continuum for each order gives a power spectrum that is accurate to ~ 1%. On the other hand, overfitting with up to third order polynomials not only causes an under-estimation of power on large scales, but also creates spurious power on small scales.

Combining Fig. 2 & 3 (note that they show the power spectrum estimation on different scales), the lessons are: 1. it is better to err on the side of underfitting the mean, which tends to over-estimates the power on large scales, but leave the power on small scales relatively unaffected (this relies crucially on the fact that the continuum has fluctuations only on large scales); 2. without sufficient prior knowledge of the true shape of the continuum, one can at least make conservative statements about the small-scale power, but the large-scale power is likely prone to systematics, unless some correction is made.

One additional comment: the input continuum in Fig. 3, which is taken from fits to actual data, certainly seems to suggest that the observed continuum has fluctuations on scales of an echelle order (~ 50A). (We will quantify this better in §4.2.2.) It is unclear whether this is truly due to the intrinsic continuum, or whether it is an artifact of imperfect blaze removal or flat-fielding (see §3.1). If it is the former, then ~ 50A represents a fundamental limit beyond which one cannot reliably measure the transmission power spectrum, at least not without some additional prior knowledge of the true continuum (which is what we will discuss in §4.2.2). If it is the latter, then in principle one should be able to do better and extend the range of reachable scales to larger ones. Which is the case remains to be seen.

**Test 3**

In Fig. 4, we show the effect of traditional continuum-fitting, which requires some degree of eye-balling. The same simulated spectrum as in Fig. 3 is given to an observer (one of the authors) with no knowledge of the input continuum. Note that the top second panel now shows the actual continuum level rather than the mean transmission level. The estimated continuum actually matches the true one surprisingly well. However, one can still see that the continuum is generally underestimated. In the top panel, we show the accuracy of two different power estimates. The long-dashed line corresponds to an estimate of the un-normalized power spectrum as defined in eq. 1 (the estimator is eq. [10]). There is clearly a ~ 5% positive bias here because of the underestimation of the continuum. One way to correct for it is of course to use simulations: applying exactly the same procedure to the observed data and the simulated data, and see how much bias results; but the size of the bias is likely to be model dependent. A simple alternative way to cure this problem is to measure the normalized power spectrum instead, using the continuum-fitted data, i.e. using the estimator in eq. (11). This is shown with a short-dashed line. It has an accuracy of ~ 1%, comparable to the dotted line in Fig. 3. In view of this, it seems by-passing continuum-fitting altogether and proceeding simply with trend-removal is desirable.

**Test 4**

The failure of traditional continuum-fitting is more dramatic in cases where there is a lot of absorption e.g. at high redshifts. In Fig. 5 is shown a simulated spectrum with the ionizing background adjusted to give a mean transmission of 0.39, which is about the observed value at $z = 4$ (Press et al. 1993). The continuum is more seriously under-estimated leading to an overestimate of the un-normalized power spectrum by ~ 20% (the upper long-dashed line). The normalized power spectrum, estimated either using the continuum-fitted data (eq. [11]) or using directly the trend-removed data (eq. [12]), is much more accurately measured.

**Test 5**

Another example in which traditional continuum-fitting fails is shown in Fig. 6. This is based on the same spectrum as in Fig. 1, but convolved with a Gaussian of 1.17A FWHM and with much poorer S/N compared to the simulated spectra above. This is likely not the product of an echelle spectrograph, hence there is no division into 12 orders. We repeat the exercise of continuum-fitting and then power spectrum measurement as before. Interestingly, the significant discrete fluctuations due to the low S/N here cause an overestimation (unlike in Test 3 and 4) of the continuum level, and so an underestimation of the un-normalized power spectrum. Once again, the normalized power spectrum does not suffer from
the same problem. Note the somewhat large fluctuations of the estimated power – this is largely due to the high level of shot-noise.

Fig. 7 shows the measurement of power spectrum through trend removal instead. A third order polynomial is used to estimate the mean transmission. The resulting (normalized) power spectrum estimate (eq. [12]) is of comparable accuracy to that using the continuum-fitted data. We also show in the top panel as a dotted line the power spectrum estimate without shot-noise subtraction (eq. [14]). Clearly, shot-noise introduces a bias of the order of 10% here. We will have some more to say about this in §5.

Tests 4 and 5 above drive home the point that the bias of an estimate of the un-normalized power spectrum from continuum-fitted data is highly variable. It depends on the redshift, resolution as well as S/N of the data.

There have been in the literature discussions of an alternative method to normalize the quasar count: normalizing by the maximum value of the continuum-fitted count, instead of by the mean count (e.g. McDonald et al. 1999). Note that this procedure is also sensitive to the S/N and resolution of the data. For instance, \( \max(\hat{N}^\alpha_Q/\hat{N}^\beta_Q) = 1.4 \) in Fig. 6, while \( \max(\hat{N}^\alpha_Q/\hat{N}^\beta_Q) = 1.12 \) in Fig. 4, where \( \hat{N}^\alpha_Q \) is the estimated continuum – they share exactly the same underlying cosmic signal but the former has a higher level of discrete fluctuations and poorer resolution – for reference, the true maximum transmission should be 0.99. This means one should take care to simulate the noise properties correctly (e.g. Rauch et al. 1997).

Lastly, we should emphasize that while trend-removal seems to be more desirable than traditional continuum-fitting for the particular application here, continuum-fitting is still very useful for other purposes, which we will discuss in §4.2.2 and §5. But a fully automated procedure for continuum-fitting is clearly desirable.

### 4.2.2. A Bonus of Trend-removal – Power Correction on Large Scales

As is clear from some of the previous tests in §4.2.1, the power spectrum measured on large scales (i.e. scales comparable to the typical scales where the continuum has fluctuations) could contain spurious contributions from the continuum, the size of which depends somewhat on the continuum/mean-shape-model one assumes. The strategy adopted in the §4.2.1 is a conservative one: assume a model for the continuum that is as simple (or smooth) as possible, perform trend-removal, and the resulting power spectrum would reflect the true transmission power spectrum at least on small scales, but not necessarily on large scales.

Can we do better? The answer is yes, under certain assumptions which we will make explicit shortly, and it illustrates an added benefit of trend-removal as introduced in the §4.2.1. Readers not interested in the details can skip directly to the end of this section where two examples of how our technique of power-correction works are given (Fig. 9 and 10).

Let us start by recalling the power spectrum estimator in eq. (12), but focusing now on the fact that the true \( \hat{N}^\alpha \) is unknown, and has to be estimated using eq. (18), which assumes implicitly that the true mean count obeys eq. (16), which is of course only a reasonable guess. Let us use \( \hat{N}^\alpha_Q \) to denote the estimated mean count, which generally differs from the true mean count \( N^\alpha_Q \). We have used \( N^\alpha \) somewhat sloppily before when we really meant \( \hat{N}^\alpha_Q \). e.g. eq. (18). In other words, eq. (18) should be more accurately written as:

\[
\hat{N}^\alpha_Q = \sum_{\beta} L^{\alpha\beta} \hat{N}^\beta_Q, \quad L = p^T(p p^T)^{-1} p
\]  

(19)

where \( p \) represents the basis functions. Similarly, the estimator for the power spectrum in eq. (12) should be more accurately written as:

\[
\hat{\xi}_2(u) = \sum_{\alpha,\beta} w^{\alpha\beta}(u) \hat{d}_2^{\alpha} \hat{d}_2^{\beta}, \quad \hat{P}_2(k) = \sum_{\alpha,\beta} w^{\alpha\beta}(k) \hat{d}_2^{\alpha} \hat{d}_2^{\beta} - b(k)
\]  

(20a)

\[
\hat{d}_2^\gamma \equiv (\hat{N}^\alpha_Q - \hat{N}^\beta_Q)/\hat{N}^\gamma_Q = \sum_{\gamma} D^{\alpha\gamma} \hat{N}^\gamma_Q/\sum_{\eta} L^{\alpha\eta} \hat{N}^\eta_Q, \quad D^{\alpha\gamma} = \delta^{\alpha\gamma} - L^{\alpha\gamma}
\]  

(20b)

We now assume the following quantities are small: \( \hat{d}_2^\gamma \) and \( (\sum L^{\alpha\gamma} \hat{N}^\gamma_Q - \hat{N}^\gamma_Q)/\hat{N}^\gamma_Q \). The second quantity tells us how far off our estimate of the mean is from the true mean, while the first contains contributions both from the fluctuation in transmission and from the second quantity. Therefore, putting eq. (20b) and eq. (20a) together, the lowest order contributions to the expectation value of the estimator \( \hat{P}_2(k) \) are:

\[
\langle \hat{P}_2(k) \rangle = \sum_{\alpha,\beta,\gamma} w^{\alpha\beta}(k) \langle D^{\alpha\gamma} D^{\beta\eta} \hat{N}^\gamma_Q \hat{N}^\eta_Q/N^\alpha_Q N^\beta_Q \rangle/\sum_{\gamma} L^{\alpha\eta} \hat{N}^\eta_Q/N^\gamma_Q (1 + \langle \hat{d}_2^\gamma \hat{d}_2^\gamma \rangle)
\]  

(21a)

\[
P_C(k) = P_C(k) + \int \frac{dk'}{2\pi} P(k') G_n(k, k')
\]  

(21b)
where we have retained the old definition of $\delta_C^\gamma$ as $(\bar{N}_Q^\gamma - \bar{N}_Q^\gamma) / \bar{N}_Q^\gamma$ (eq. [12]). The above gives an idea of how biased the estimator $\hat{P}_2(k)$ is. Note that we have used $\langle \rangle$ here to include, in addition to the ensemble averaging as explained in §2, an averaging over the ensemble of possible continua (which changes $\bar{N}_Q^\gamma$ because it is directly proportional to the continuum count $N_Q^\gamma$). We have assumed the fluctuations in the continuum are uncorrelated with fluctuations in the cosmic signal $\delta_C^\gamma$. We have also ignored the shot-noise contributions (e.g., $b(k)$) and will continue to do so for the rest of this section, because the scales where the continuum contamination could be a problem are typically large enough that shot-noise is subdominant.

The term $P_C(k)$ can be viewed as the power spectrum of the continuum fluctuation. This is fluctuation in the sense of $D^\alpha D^\beta \gamma = N^\alpha_{\gamma} - L^\alpha_{\gamma} \bar{N}_Q^\gamma$. This fluctuation would vanish if our trend-removal procedure were so accurate that the continuum shape is exactly reproduced. The term $G_n(k,k')$ is the effective window function, replacing the one in eq. (15), which does not take into account the error involved in trend-removal. The desirable normalization condition $\int G_n(k,k')dk'/(2\pi) = 1$ no longer holds with the choice of $w^{\alpha\beta}$ in eq. (14a). We have instead

$$\int G_n(k,k')\frac{dk'}{2\pi} = \frac{1}{N} \sum_{\alpha\beta} R^{\alpha\beta}(k)D^\alpha D^\beta \gamma \bar{N}_Q^\gamma \bar{N}_Q^\gamma \equiv 1 + \epsilon_G(k)$$

(22)

where $R^{\alpha\beta}(k)$ is defined in eq. (14a).

Assuming for now $P_C(k)$ and $\epsilon_G(k)$ can be measured from a suitable ensemble of continua, we propose the following alternative estimator to $\hat{P}_2(k)$, which removes the bias due to continuum contamination:

$$\hat{P}_3(k) = [\hat{P}_2(k) - P_C(k)]/[1 + \epsilon_G(k)]$$

(23)

The above gives us an unbiased estimate of the windowed power spectrum. The window is effectively $G_n(k,k')/[1+\epsilon_G(k)]$ which has the desirable normalization. We will not attempt further improvements such as deconvolution in this paper.

A useful alternative estimator, in cases where $P_C$ dominates the bias in $\hat{P}_2(k)$, is

$$\hat{P}_4(k) = \hat{P}_2(k) - P_C(k)$$

(24)

The above estimator gets rid of most of the bias in the estimator $\hat{P}_2(k)$ if $P_C(k)/P(k) \gg \epsilon_G(k)$. An interesting corollary is that, under such a condition, the bias in $\hat{P}_2(k)$ is positive since $P_C(k)$ is positive definite. Needless to say, this statement breaks down if $P_C(k)$ is not the dominant source of bias, or if the fractional error in the mean-estimation is large (see e.g. Fig. 2).

It is interesting to compare our derivation above with the well-known one for the integral constraint bias in galaxy surveys (e.g. Peebles 1980; Landy & Szalay 1993; Bernstein 1994; Tegmark et al. 1998). The integral constraint arises from the fact that the mean density of a galaxy survey has to be estimated from the same survey from which one is also measuring the power spectrum. The fact that the power spectrum estimator involves a non-trivial nonlinear combination of the data gives rise to a bias (see Hui & Gaztañaga 1999), quite analogous to our derivation here. However, in the standard derivations, it is assumed the shape of the mean density is known (often taken to be uniform), and therefore $P_C(k)$ effectively vanishes, whereas $\epsilon_G(k)$ can be non-negligible on scales comparable to the size of the survey, but is otherwise small. The reader is referred to Bernstein (1994) and Hui & Gaztañaga (1999) for discussions on higher order contributions to the integral constraint.

How should one estimate $P_C(k)$ and $\epsilon_G(k)$? Given an ensemble of continua (with counts represented by $N_Q^\gamma$), our procedure is to replace $N_Q^\gamma$, which appears in the definitions of $P_C(k)$ and $\epsilon_G(k)$ (eq. [21b], [22]) with $N_Q^\gamma$, and compute the corresponding ensemble averages. Note that $\bar{N}_Q^\gamma = N^\gamma(e^{-\tau})$, but $e^{-\tau}$, which is taken to be constant over the redshift range of interest, is divided out in the relevant definitions of $P_C(k)$ and $\epsilon_G(k)$.

The hard question is of course how to obtain a suitable ensemble of continua. The first thing one might try is to measure the power spectrum of the continuum-fits (i.e. $P_C(k)$, or more generally, both $P_C(k)$ and $\epsilon_G(k)$) from exactly the same regions from which one attempts to measure the transmission power spectrum. While this can give us a crude idea of how significant the continuum power spectrum is, it is not entirely satisfactory because part of what has been ascribed to the continuum might actually be large scale fluctuations in the cosmic signal $\delta_C^\gamma$ that we are after, or vice versa.

The second option that comes to mind is to measure the continuum power spectrum from regions where the continuum determination is relatively secure. Two possibilities are A. low redshift quasar spectra where the forest is much less dense, and B. regions of spectra which lie redward of Ly$\alpha$ emission. The working hypothesis is that the continuum power spectrum in these two regions is the same as, or at least similar to, the one in the region where we attempt to estimate the transmission power spectrum (the forest of interest). There is no guarantee that the hypothesis is valid. For instance,
regarding possibility A, the continuum power could systematically evolve with redshift. In fact it probably does: assuming that the statistical properties of the quasar continuum in rest frame do not evolve with redshift, the observed continuum power would evolve as $P_C[k, z_1] = P_C[k(1+z_0)/(1+z_1), z_0]$. One could in principle constrain such redshift evolution with a sufficiently large sample of low redshift quasar spectra. Regarding possibility B, it is not unreasonable to expect that the continuum power is higher on the red side compared to the blue side, because there are generally more broad emission lines on the red side (see e.g. Peterson 1997; Blandford, Netzer & Woltjer 1990; see below for caveats and a counter example, however). An upper bound on the blue continuum power is by itself interesting because one can then obtain a conservative estimate of how much spurious power is introduced by the continuum into one’s forest power measurements. Furthermore, systematic differences between the red and blue continuum power can be studied and quantified with a sufficiently large sample of low redshift quasars.

In Fig. 8, we show the continuum power spectrum measured from the continuum estimates on both sides of the Lyα emission of a quasar at $z=3$ (QSO 1157+3143). The continuum estimates are shown in the bottom two panels. After fitting a flat mean to each echelle order, we compute the continuum power spectrum just as if this were the forest, and the results from the red side and blue side are shown as solid and dotted lines respectively in the top panel. The two power spectra look similar. However, we emphasize that because of the lack of small scale power in the continuum, most of the power on small scales ($k \gtrsim 1 \text{A}^{-1}$) that we see in Fig. 8 is likely aliased from large scales. We will not attempt to perform a deconvolution to obtain the true small scale power; it suffices to note here that the true small scale power can only be smaller than what is shown in the figure. Also shown in the top panel is $\epsilon_G(k)$, on both sides of Lyα, which are basically indistinguishable from each other. Note that $\epsilon_G(k) \ll 1$. The second panel from the top shows the fractional difference between $P_C$ from the red and blue sides, which is about 10%, with the blue continuum power systematically higher than the red one. The results here, though drawn from admittedly a very small sample, are quite interesting for several reasons.

- The excess of the blue continuum power spectrum over the red one is consistent with the following hypothesis: that some of the fluctuations in the forest have been wrongly assigned to the continuum during the continuum-fitting process on the blue side. In other words, the true blue continuum power spectrum should be lower than the dotted line in the top panel of Fig. 8. An upper bound on the true blue continuum power spectrum is already very useful. One can use it to quantify how much, and on what scales, one should worry about spurious continuum power introduced into estimation of the transmission power. One can compare Fig. 8 with the theoretical expectation in Fig. 1, and see that the spurious power must be negligible for $k \gtrsim 0.3 \text{A}^{-1}$. This explains why the determination of the transmission power spectrum from both the continuum-fitted data or the trend-removed data is very accurate in examples like Fig. 5, as long as one considers the normalized power. Unfortunately, the pieces of continuum we examine are not long enough to yield useful information on larger scales or smaller $k$'s. If one takes a crude extrapolation, the continuum power spectrum (or more accurately its upper bound) might become non-negligible compared to the transmission power spectrum at $k \sim 0.1 \text{A}^{-1}$. However, one must keep in mind that the theoretical transmission power spectrum in Fig. 1 is likely underestimated at small $k$’s because the simulation lacks large scale power. Nonetheless, there should be a genuine flattening of the transmission power spectrum at large scales. In any case, the first point to bear in mind is that an upper bound on the continuum power spectrum is useful as a conservative estimate of the possible spurious power.\footnote{One should be aware of a possible pitfall of the above argument, however. It is not impossible that the opposite can happen, that one underfits the blue continuum, and ends up underestimating the blue continuum power. This is probably not the case here, where the data from which the blue continuum is estimated have high signal-to-noise and resolution (similar to the simulated spectrum in Fig. 4, where it can be seen that the continuum fit tends to have features that follow the forest). Underfitting the blue continuum is more likely for low resolution data, although even there, the situation is not clear: underfitting would result in underestimation of the continuum power on small scales, but not necessarily on large scales. Obviously, more tests are needed.}

- Further, one can test the hypothesis that the excess in blue continuum power is due to contamination from the forest: if this is true, one expects the red and blue continuum power spectra to converge, as one goes to lower redshift quasars, because presumably, the blue continuum power spectrum should be less affected by the forest at lower redshifts. Even if their difference does not converge to zero (as suggested by the larger number of broad emission lines on the red side), but to some small but finite value, this is still a useful exercise because it gives us an idea of how different the red and blue continuum power spectra can be. If we can determine the blue continuum power spectrum to an accuracy of 10% say, and use this to correct for the transmission power spectrum on large scales, this is already a significant improvement over not correcting for the large scale power, or simply throwing away the information on large scales altogether. For instance, if the blue continuum power does become comparable with the transmission power at $k \sim 0.1 \text{A}^{-1}$, not subtracting off the spurious power would result in a fractional error of 100%, while subtracting off an approximate blue continuum power accurate to 10% reduces the error by an order of magnitude.

Obviously, more testing using observed data is warranted, particularly on the estimation of red and blue continuum power as a function of redshift. This will be carried out in a separate paper. One natural question that might occur to the reader is whether a universal continuum power spectrum actually exists, given the large observed variations in the continuum from one quasar to another. It suffices to note that given an ensemble, the averaged power spectrum is always a well-defined quantity. The tricky part is to make sure the ensemble from which one estimates the continuum
power spectrum has the same averaged continuum power spectrum as the ensemble of continua in the forest regions of interest. As a simple example: one might want to make sure the same proportion of radio-loud quasars are included in both ensembles. This is probably desirable if one uses the working hypothesis that low redshift blue continuum power is similar to high redshift blue continuum power, as suggested above. Alternatively, if the hypothesis that blue and red continuum power spectra resemble each other irrespective of redshift turns out to be a reasonable one, the simplest way to make sure one has the right ensemble is to use both sides of Lyα for any given quasar: use the blue side for its forest, and the red side for its continuum.

With all of the above caveats in mind, let us illustrate the technique of power correction with two idealized examples, where it is assumed the right ensemble of continua is in hand.

In Fig. 9, we show in the bottom panel a simulated spectrum with a somewhat unusual continuum (middle panel) with a fair amount of fluctuations. We generate a set of 10 different continua and impose each on our underlying cosmic absorption to obtain a set of 10 different simulated spectra (only one of which is shown in the figure). We compute the power spectrum using $P_2(k)$ as in eq. (20). The resulting fractional error from the true transmission power spectrum is shown as a solid line in the top panel. There is clearly a lot of spurious power on large scales due to the imperfectly estimated mean count, which reflects the wild fluctuations in the continuum. We then apply the power spectrum corrections: the dotted line shows $P_3(k)$ from eq. (23) while the dashed line shows $P_4(k)$ from eq. (24). One can see that subtracting the continuum power spectrum $P_C(k)$ alone removes most of the spurious power.

To make the example realistic, we have multiplied the continua in the forest region by a power law that goes like $(u^\alpha)^{0.96}$ (i.e. the 'blue' continuum), and similarly multiplied the continua from which we actually estimate the continuum power by a power law of $(u^\alpha)^{-0.01}$ (i.e. the hypothetical 'red' continuum). This is meant to mimic a possible turn-over of the quasar continuum around Lyα (see e.g. Zheng et al. 1998 for evidence of a turn-over around Lyβ). We have in mind a situation in which the continuum power spectrum $P_C$ is estimated from the red side of Lyα. Clearly, the fact that the mean trends on the blue and red are different does not present an obstacle.

In Fig. 10 we show a similar version of the above, but with much noisier data and poorer resolution, and a mean power-law of $(u^\alpha)^{1.5}$ and a mean of $(u^\alpha)^{-0.9}$ have been imposed on the continua on the blue and red sides respectively. The same technique works here as well.

One last point we should make: when the quantities $P_C(k)$ and $C_{ij}(k)$ are estimated from some ensemble of continua, they in general receive shot-noise contributions. We have ignored shot-noise here, assuming the scales where power correction is most interesting are sufficiently large that shot-noise is unimportant. This should be checked on a case by case basis.

4.2.3. Gaps and Metal Absorption Lines

There are at least two other possible sources of systematic errors in addition to that due to continuum-fitting. Gaps are quite common in observed spectra due to defects in the CCD, incomplete spectral coverage, or cosmic ray hits. Fortunately, since they are at known locations, we can either consider only those parts of the spectrum that are between the gaps (for instance when the gaps are large), or interpolate to fill in the gaps (for instance when the gaps are small).

The latter is what we have implicitly done in all of the tests mentioned in §4.2.1, where 3% of the pixels are assumed discarded because of cosmic-ray hits. The hits are typically one to a few pixels wide, and we simply fill them in by linearly interpolating the counts from neighboring pixels. Clearly, we can recover the power spectrum quite well in spite of the need to interpolate.

A more challenging problem is possible systematics due to the presence of metal absorption lines. Shown in the bottom panel of Fig. 11 is a simulated spectrum with resolution and S/N very similar to that of Fig. 3 except that metal absorption lines as shown in the panel above have been added on top of the Lyα forest. This list of lines is taken from a quasar spectrum redward of Lyα (HS 1103+6416, z = 2.19). The mean transmission is estimated by assuming a flat trend for each echelle order as before. What is interesting is the dotted line in the top panel, demonstrating the creation of spurious power by the metal lines. The dashed / solid line shows fractional error in the power spectrum estimate if all metal lines with $\tau > 0.4 / \tau > 1$ are assumed "detected", and therefore cut-out and treated as gaps as before (i.e. interpolated across). Such a procedure seems to eliminate much of the spurious power. In practice, sufficiently strong metal lines should be identifiable by their narrow widths.

Fig. 12 shows that metal absorption lines in data with lower resolution and poorer signal to noise have a relatively small effect on the accuracy of the power spectrum estimation.

4.3. Random Errors: Shot-noise-bias, Variance and Minimum Variance Weighting

Random errors arise firstly from (cosmic) sampling fluctuations, and secondly from electron/photon counting, which can be traced to fluctuations in the intrinsic quasar counts, the sky counts and the readout (see §3.1). We will summarily refer to the latter as shot-noise. Shot-noise affects two aspects of power spectrum estimation.

First, shot-noise introduces a bias which has to be subtracted off. This is the term $b(k)$ in eq. (14b). We will give here a more general expression for $b(k)$ suitable for different weightings $(u^\alpha)^{\beta}$. As we have demonstrated in Fig. 7, shot-noise-bias subtraction can be important for low S/N data. We will return to this point in §5.

Second, shot-noise, together with cosmic fluctuations, determines the variance of the power spectrum estimate. We will give the expression for the variance in this section, and then address the question of how to best combine data with different levels of S/N to minimize the variance.
The power spectrum estimator we will focus on is given in eq. (12). It is assumed trend removal as explained in §4.2.1 has been performed. We ignore uncertainties due to the unknown continuum in this section. Here we do not limit ourselves to the choice of uniform weighting (eq. [14]) as we have done so far. Let us rewrite $w^{\alpha\beta}(k)$ in eq. (12) as

$$w^{\alpha\beta}(k) = \tilde{w}^{\alpha\beta}(k) R^{\alpha\beta}(k)$$

where $R^{\alpha\beta}(k)$ is given in eq. (14) and is an average of the Fourier basis over some bin centered at $k$, with width $\Delta k$.

It can be shown that the variance of such a bin-averaged power estimate is given by (Appendix B)

$$V(k) \equiv \langle (\hat{P}_2(k) - P(k))^2 \rangle = \frac{N^3}{L^2} \sum_{\alpha} \langle w^{\alpha\alpha}(k) \rangle^2 E^\alpha(k)$$

$$E^\alpha(k) \equiv \frac{2}{n_k} \left[ P(k) + \frac{L}{N} \left( \frac{q^\alpha N_Q^3 + V_B^3}{N_Q^{3\alpha}} \right)^2 \right] + \frac{1}{L} \langle (T)_{kk} \rangle$$

$$+ 4 \langle (B)_{kk} \rangle \frac{q^\alpha}{N_Q^3} + 2 \langle (P)_{kk} \rangle \left[ \frac{q^\alpha}{N_Q^3} \right]^2 \frac{L}{N^2} + 4 \langle P(k) \rangle \frac{q^{\alpha\alpha}}{N_Q^{3\alpha}} \frac{L}{N^2} + \frac{L^2}{N^3} \frac{q^{\alpha\alpha}}{N_Q^{3\alpha}}$$

assuming the $k$ of interest satisfies $k \gg 1/L$ and that the width of the bin $\Delta k$ also satisfies $\Delta k \gg 1/L$, where $L$ is the length of the spectrum. This is sometimes referred to as the classical limit in the case of galaxy power spectrum measurement (Feldman et al. 1994; Hamilton 1997a). We will not consider larger scales here, because measurements on such scales are likely dominated by systematic rather than random errors.

The symbol $n_k$ denotes the number of modes within the $k$ bin of interest, $N$ is the number of pixels in the length $L$; $q^\alpha$, $N_Q$ and $V_B$ are as defined in eq. (14b). The quantities $q^\alpha$ and $q^{\alpha\alpha}$ are analogous to $q^a$:

$$q^\alpha \equiv \sum_i (W^{\alpha a})^3 g_{ps} g_b^a, \quad q^{\alpha\alpha} \equiv \sum_i (W^{\alpha a})^4 g_{ps} g_b^a$$

The symbols $\langle (T)_{kk} \rangle$, $\langle (B)_{kk} \rangle$ and $\langle (P)_{kk} \rangle$ represent the shell-averaged trispectrum, bispectrum and power spectrum respectively ($\langle \cdot \rangle$ here is to be distinguished from ensemble average discussed in §2):

$$\langle (T)_{k_1 k_2} \rangle \equiv \frac{1}{n_{k_1} n_{k_2}} \sum_{k_1'} \sum_{k_2'} T(-k_1', k_1; -k_2', k_2')$$

$$\langle (B)_{k_1 k_2} \rangle \equiv \frac{1}{n_{k_1} n_{k_2}} \sum_{k_1'} \sum_{k_2'} B(-k_1' - k_2', k_1; k_2')$$

$$\langle (P)_{k_1 k_2} \rangle \equiv \frac{1}{n_{k_1} n_{k_2}} \sum_{k_1'} \sum_{k_2'} P(k_1' + k_2')$$

where the sum over $k_1'$ extends over modes within the bin centered at $k_1$, and similarly for $k_2'$. The trispectrum $T$ and bispectrum $B$ are Fourier transforms of the four and three point correlation functions, defined in an analogous manner to eq. (2).

The variance as given in eq. (26) contains contributions from both cosmic fluctuations and discrete fluctuations (see §2). The terms such as $P(k)^2$ and $\langle T \rangle_{kk}$ arise because of intrinsic fluctuations of the cosmic signal from one part of the universe to another – these terms are present even if one has data with arbitrarily high signal-to-noise. The terms containing $N_Q^3$ arise because of discrete fluctuations – these we will loosely referred to as shot-noise.

As we have emphasized in §3.1 & 4.1, the shot noise contributions to the random error are not exactly Poisson-distributed. The shot noise contributions (ignoring cosmic sample fluctuations) in eq. (26b) would all be simply $1/N_Q^3$ if $N_Q$ were strictly a Poisson variable. We have additional fluctuations in $N_Q$ due to the background (sky and readout), and also due to non-unity weights used in reducing the data (eq. [3]; see also end of §3.1).

Given eq. (26), it is simple to derive a weighting $\tilde{w}^{\alpha\beta}(k)$ that minimizes the variance $V(k)$, subject to the constraint that the effective window ($G$ as defined in eq. [15]) is properly normalized. This is most simply derived by minimizing the following Lagrangian:

$$L(k) = V(k) - \lambda (\int G(k, k') \frac{dk'}{2\pi} - 1)$$

where $\lambda$ is a Lagrange multiplier. Differentiating the above respect to $\tilde{w}^{\alpha\beta}(k)$, and setting the result to zero, we obtain:

$$\tilde{w}^{\alpha\beta}(k) = [E^{\alpha}(k) E^{\beta}(k)]^{-\frac{1}{2}} / M(k), \quad M(k) \equiv \sum_{\mu} [E^{\mu}(k)]^{-1} N/L$$
The corresponding shot-noise subtraction, instead of eq. (14b), would then be

\[ b(k) = \sum_{\alpha} \tilde{u}^{\alpha}(k) q^{\alpha} \hat{N}_{Q}^{\alpha} + V_{B}^{\alpha} \]

where \( q^{\alpha}, \hat{N}_{Q}^{\alpha} \) and \( V_{B}^{\alpha} \) are as defined in eq. (14b).

In summary, the minimum variance estimator of the power spectrum is

\[ \hat{P}_{\gamma}(k) = \sum_{\alpha,\beta} R^{\alpha\beta}(k)[E^{\alpha}(k) \delta^{\prime}] [E^{\beta}(k) \delta^{\prime}] / M(k) - b(k) \]

where \( b(k) \) is given by eq. (31), \( E^{\alpha}(k) \) and \( M(k) \) are given in eq. (26) and (30), and \( R^{\alpha\beta}(k) \) is as in eq. (14a).

The minimum variance estimator can be understood simply as follows: \( \delta^{\prime} \) at each pixel is weighed by \( 1/\sqrt{E^{\alpha}(k)} \) before the array is Fourier transformed, squared and grouped to form band power estimates. Note that the above estimator reduces to the one with uniform weighting (eq. [14]) if \( E^{\alpha}(k) \) were independent of \( \alpha \), e.g. when sample/cosmic variance is significantly larger than shot-noise \( (P(k) \gg |\mathcal{L}/N|[q^{\alpha} \hat{N}_{Q}^{\alpha} + V_{B}^{\alpha}]/[\hat{N}_{Q}^{\alpha}]) \). It is important to note that the weighting as a function of \( \alpha \) is determined by \( \hat{N}_{Q}^{\alpha} \) rather than, say \( \hat{N}_{Q}^{\alpha} \). Down-weighing pixels with a lot of absorption (hence relatively low \( \hat{N}_{Q}^{\alpha} \)) would be a wrong thing to do, since the fluctuations in absorption is the signal that we are after. The proper procedure is to down-weigh pixels with an overall lower mean count \( \hat{N}_{Q}^{\alpha} \).

Unfortunately, the minimum variance weighting given above is difficult to implement because one needs to specify simultaneously \( P, B \) and \( T \), in addition to the level of shot-noise. A common simplification is to use the Gaussian approximation in which \( E^{\alpha}(k) \) is approximated as:

\[ E^{\alpha}(k) \sim \frac{2}{n_{\chi}} \left[ P(k) + \frac{\mathcal{L}}{N} \frac{q^{\alpha} \hat{N}_{Q}^{\alpha} + V_{B}^{\alpha}}{\hat{N}_{Q}^{\alpha}^{2}} \right]^{2} \]

(see e.g. Hamilton 1997a). Note that in addition to ignoring the bispectrum and trispectrum terms, the above also ignores certain power spectrum terms which are mixed with shot-noise – the last three terms in eq. (26), which is equivalent to assuming that either the shot-noise or the correlation is sufficiently weak. With the above approximation, one can start with some initial \( P \) and use the minimum variance weighting scheme to get a first measurement of \( \hat{P} \), and iterate subsequently (Bond et al. 1997). Analogous (Gaussian) power spectrum estimators for galaxy-surveys and microwave background experiments have been widely discussed in the literature (e.g. Feldman et al. 1994; Vogeley & Szalay 1996; Tegmark et al. 1997; Hamilton 1997a; Tegmark et al. 1998; Bond et al. 1997; Seljak 1998).

We will not attempt to address here the important question of how significant the non-Gaussian contributions are. A proper treatment will involve the analysis of a large number of simulations or a large data-set, which we hope to present in a future paper. It suffices to say that the very nonlinear mapping from the density field to \( e^{-\tau} \) will likely introduce some degree of non-Gaussianity, even if the initial density field is Gaussian.

The use of observed data to study this issue is particularly interesting, and deserves some more comments. In principle, since different QSO sightlines typically sample independent regions of the universe, one can estimate the variance of the transmission power spectrum, and hence infer the importance of the non-Gaussian contributions, using directly the fluctuations in power spectrum estimates from one sightline to another. However, one should keep in mind that shot-noise also contributes to the variance. Since different lines of sight generally have different \( S/N \), the sightline-to-sightline fluctuations in power spectrum estimates should be interpreted with care. In a dataset of several quasars, it is possible that the quasar-to-quasar fluctuations are dominated by a few with low \( S/N \), and their mean-square would give an overestimate of the non-Gaussianity of the power spectrum variance.

We show in Fig. 13 an example in which the data consist of 6 high quality spectra (similar to Fig. 3) and 6 others with \( S/N \) about 20 times smaller. The bottom panel shows the power spectrum estimated with uniform weighting (eq. [14]) while the top panel represents the power spectrum estimated with minimum variance weighting using the Gaussian approximation. The (1 \( \sigma \)) error-bars are theoretical – they are estimated using eq. (26a) and (33). This illustrates how our weighting scheme can reduce the error bars at high \( k \)'s where shot-noise is important. Absent information on the non-Gaussian nature of the power spectrum variance, we advocate the Gaussian weighting scheme (eq. [33]) as a rational way to combine data with different levels of \( S/N \) to reduce the variance, even though it does not necessarily achieve minimum variance.

In combining the different spectra with different \( S/N \), we have weighed the power spectrum estimate of each line of sight by its inverse variance, which is an obvious generalization of the minimum variance weighting introduced above. For instance, suppose we have two separate lines of sight \( A \) and \( B \), we could combine the two power spectrum estimate \( \hat{P}_{2}^{A} \) and \( \hat{P}_{2}^{B} \) in the following way, assuming the two lines of sight are independent:

\[ \hat{P}_{2}(k) = \left[ \frac{\hat{P}_{2}^{A}(k)}{V_{A}(k)} + \frac{\hat{P}_{2}^{B}(k)}{V_{B}(k)} \right] / \left[ \frac{1}{V_{A}(k)} + \frac{1}{V_{B}(k)} \right] \]
where $V_A(k)$ and $V_B(k)$ are estimated with the same $P$ but could have different levels of shot-noise. The noisier quasar spectrum is naturally down-weighted.

Lastly, we should emphasize the above discussion does not address the issue of cross-variance between power spectrum estimates at two different wave bands, which is introduced by the non-Gaussian terms (Meiksin & White 1999; Scoccimarro et al. 1999). Hamilton (1999) introduced a scheme which simultaneously diagonalizes the covariance and minimizes it. However, it makes specific assumptions about the form of the trispectrum and bispectrum, the validity of which for the forest remains to be checked.

5. DISCUSSION

Our recipe for measuring the transmission power spectrum is summarized here.

- Given an array of reduced quasar counts $\hat{N}_Q^\alpha$, identified metal lines should be removed, especially the strong ones ($\tau > 1$). Small gaps in the spectrum (e.g. due to cosmic-ray-hits removal) can be (linearly) interpolated over, while large gaps should be avoided (§4.2.3).

- The mean quasar counts ($\bar{N}_Q^\alpha$) is estimated using eq. (18). The mean-basis (the functional form of the mean-trend) should be chosen to be as smooth as possible — underfitting is better than overfitting (see Test 1 and 2 of §4.2.1). In practice it appears that a flat mean suffices for short spectra ($\sim 50A$), while polynomials up to the third order can be used for longer spectra ($\sim 500A$). One can gain an idea of what a reasonable basis is using the red side of Lyα or low redshift QSO spectra where the continuum can be seen more clearly.

- Define the trend-removed and normalized fluctuation $\hat{\delta}_i^\alpha$ according to eq. (12b), and the power spectrum is estimated using the quadratic estimator in eq. (12a). Different weightings are possible, the simplest that we recommend is given in eq. (14). A more sophisticated weighting scheme which can reduce the random error is given by eq. (30), (31), (32) and (33). If one is interested in the real-space correlation function instead, the recommended weighting is eq. (13) — this gives a smaller variance compared to other estimators commonly used in the literature. We emphasize that the shot-noise-bias ($b(k)$ in eq. [14b], or in eq. [31]) should be subtracted correctly, especially for noisy data.

- If better control over systematic errors on large scales ($\gtrsim 30A$) introduced by the unknown continuum is desired, the techniques outlined in §4.2.2 can be used. The corresponding estimator is given in eq. (23), which requires an estimate of the continuum power spectrum $P_C$ (eq. [21b]) and an additional correction factor $e_G$ (eq. [22]). This procedure requires the identification of an appropriate set of continua (see discussions in §4.2.2). Even if one is not interested in the power spectrum on large scales, we recommend this procedure as a consistency check that the spurious power introduced by the continuum is negligible on the scales of interest.

What implications does the above have for one’s observing strategy? To discuss this question, we need to take a closer look at the issue of shot-noise. The closer comes in two different places in the above discussion. First, it contributes to the variance (random error) of the power spectrum estimate (eq. [26]). Second, it appears as a bias in the power spectrum estimate that we have to subtract off (e.g. $b(k)$ in eq. [12a] & [14]).

In the literature on power spectrum measurement, shot-noise subtraction has been largely ignored (e.g. Croft et al. 1998a; see McDonald et al. 1999 for an alternative approach where shot-noise is simulated rather than subtracted). Let us estimate how important it is. The expression in the simplest case of uniform weighting is given in eq. (30), (31) & (33). A more sophisticated weighting scheme which can reduce the random error is given by eq. (30), (31). In practice interested in an average over all pixels, it turns out the following estimate of the shot-noise is accurate to within a percent for all cases we have tested:

$$b(k) \sim \frac{\Delta u}{N} \sum_{\alpha} \frac{\text{var} (\alpha)}{(\bar{N}_Q^\alpha)^2}$$

where $\Delta u$ is the size of a pixel, $N$ is the total number of pixels, and the rest of the symbols are as defined in §3.1: $i$ is the pixel-label in the spatial direction and $\alpha$ in the spectral direction, $\bar{N}_Q^\alpha$ is the mean reduced quasar count, $V_B^\alpha$ is the background variance, $W^{\alpha}$ is a weighting, and $g_{p\alpha}$ and $g_{b\alpha}$ are the point-spread function and blaze function respectively (eq. [6] & [5]). An important observation is that the numerator within the summation is closely related to the variance array which is often given along with a spectrum (eq. [9]):

$$\text{var} (\alpha) = \sum_i (W^{\alpha})^2 [\hat{N}_Q^\alpha + V_B^\alpha]$$

The quantity $\hat{N}_Q^\alpha$ is of course different from $g_{p\alpha} g_{b\alpha} \bar{N}_Q^\alpha$ which we need to estimate the shot-noise, but since we are in practice interested in an average over all pixels, it turns out the following estimate of the shot-noise is accurate to within a percent for all cases we have tested:

$$b(k) \sim \frac{\Delta u}{N} \sum_{\alpha} \frac{\text{var} (\alpha)}{(\bar{N}_Q^\alpha)^2}$$

($^{13}$See paragraph after eq. (9) and §2 on the distinction between $\hat{N}_Q^\alpha$ and $\bar{N}_Q^\alpha$. )
Without the above approximation, an exact estimate of the shot-noise would require the knowledge of \( \hat{N}^2 \), \( \sum_i (W^i)^2 g_{int}^i g_b^i \) and \( \sum_i (W^i)^2 V_b^i \).

Eq. (37) provides a useful means of estimating the shot-noise (see Appendix A on shot-noise estimation under more complicated circumstances i.e. with non-trivial rebinning or weighting). One can simplify further by making a crude approximation in relating \( b(k) \) to the typical signal-to-noise ratio of the data (which is often quoted at the continuum) through

\[
b(k) \sim (\Delta u/\hat{f})(N/S)^2
\]

which can be justified if one ignores the part of the variance due to the sky and readout. We find that this simple rule of thumb generally provides an underestimate of the shot-noise (particularly at low \( S/N \) where the background counts become important), but is accurate to within about a factor of 2.

Fig. 14 summarizes some useful information for devising an observing strategy, based on our estimate of the shot-noise in eq. (38) above. The solid line shows the mean observed transmission power spectrum at \( z = 3 \) taken from McDonald et al. (1999)\(^\text{14}\). The two horizontal dotted lines show the level of shot-noise expected for the 2 extremes of the kinds of observations we are likely to encounter – the bottom corresponds to very high signal to noise (S/N) observations with HIRES quality resolution (e.g. Hu et al. 1995; Kirkman & Tytler 1997; Rauch et al. 1997), while the dotted line on the top corresponds to low S/N observations expected for a large number of quasars in the Sloan Digital Sky Survey (SDSS). We emphasize that the shot-noise level does not depend on the resolution per se, but on the pixel size for a given S/N. SDSS is expected to produce \( \sim 1000 \) QSO spectra at \( S/N = 20 \) per pixel (QSO’s at \( z > 2.7 \), where the redshift limit is determined by the blue limit of the spectrograph, \( 3800 \AA \), \( \sim 10000 \) at \( S/N = 15 \) and \( \sim 30000 \) at \( S/N = 7 \), corresponding to \( i' \) magnitude-cuts at 18, 19 and 20 respectively (Fukugita et al. 1996; Fan 1999). The pixel size of SDSS is quite uniform in velocity \( 70 \) km/s, which is equivalent to 1.13 Å at 4864 Å (Lyα at \( z = 3 \)).

Clearly, the importance of shot-noise depends on the scales at which one is interested in measuring the power spectrum. A few interesting scales are shown in Fig. 14. First, instrumental resolution imposes a high limit beyond which one cannot reasonably measure the transmission power spectrum. The resolution window is often characterized by a Gaussian with a given FWHM. The effect of such a resolution window on the power spectrum can be represented by \( P(k) \rightarrow P(k)e^{-k^2/k_\text{FWHM}^2} \) where \( k_\text{FWHM} = \sqrt{2/\text{FWHM}} \) FWHM \( \sim 1.7/\text{FWHM} \). Two representative \( k_\text{FWHM} \)'s are shown as long tickmarks at the top. Note that even at \( k = k_\text{FWHM} \), the resolution window reduces the power by 63% and so has a non-negligible effect. The Sloan FWHM is about 2.1 pixels i.e. 147 km/s, or 2.4 Å at 4864 Å.

On the other hand, the range of scales that is currently being used to infer the mass power spectrum is indicated by the interval near the bottom \( \Delta k \text{int} \). The high \( k \) limit is set by the scales at which the shape of the power spectrum is preserved in the transformation from mass to transmission (i.e. linear biasing e.g. Croft et al. 1998a). We can see that for high quality Keck spectra, information from a whole decade of measurable scales is unused for the recovery of the mass power spectrum – it would be very useful to push the current analysis techniques to these scales, since power on these scales is of particular interest in constraining e.g. neutrino properties (Hui et al. 1997; Croft et al. 1999). Such an effort would require disentangling the effects of peculiar velocities and thermal broadening, however. At the other end, the low \( k \) limit of currently usable scales is set by the scales at which the continuum fluctuates. This is indicated by the dashed line at the top, where the transmission power spectrum is unknown.

From the above discussion, we can distill a few tips for observing/analysis.

- To ensure that shot-noise is subdominant, one might want to achieve \( S/N \gtrsim \sqrt{10\Delta u/\hat{f}}/P(k\text{int}) \) where \( k\text{int} \) is the scale of interest, and \( \hat{f} \) is the mean transmission. The factor of 10 is somewhat arbitrary – this will ensure the shot-noise contribution to the power spectrum variance is no more than about 20% (under the Gaussian approximation; see eq. [33]), or the \( 1\sigma \) error-bar on the power spectrum would only be increased by 10% due to the contribution from shot-noise. An important question is what \( k\text{int} \) should be – that depends on at what scales one can usefully extract cosmologically interesting information. Current literature mainly focused on \( k\text{int} \lesssim 2 \) Å\(^{-1} \), where \( P \sim 0.06 \) Å, therefore \( S/N \sim 20\sqrt{\Delta u/1} \) Å would be sufficient. Since \( P \) rises with scale, shot-noise would be even less important at smaller \( k \)'s. Note that with very small \( \Delta u \) such as \( \sim 0.05 \) Å, \( S/N \) as low as 4 – 5 is acceptable. To give some examples, a \( S/N \) of 8 per 0.05 Å can be achieved with an hour of exposure using Keck/HIRES for a \( V = 19 \) quasar; on the other hand, a \( S/N \) of about 15 per 1.1 Å is expected with just slightly under an hour of exposure using the SDSS spectrograph for a \( i' = 19 \) quasar.

- A corollary of focusing on only \( k \lesssim 2 \) Å\(^{-1} \) is that observations with \( k_\sigma \gtrsim 3 \times 2 \) Å\(^{-1} \) or a resolution FWHM of 0.3 Å or \( R \approx 16000 \) at \( z = 3 \) are acceptable. The factor of 3 above (i.e. in \( 3 \times 2 \) Å\(^{-1} \)) is somewhat arbitrary – it ensures that at \( k = 2 \) Å\(^{-1} \), the resolution window does not reduce the power by more than 10%. If the resolution window is known accurately, or if one is willing to sacrifice information on the small scales close to \( k \sim 2 \) Å\(^{-1} \), one could in principle consider lower resolutions. We would like to emphasize, however, that in principle, the modes at \( k > 2 \) Å\(^{-1} \) could still contain very interesting cosmological information, even though the current attempts at recovering the mass power spectrum ignored them.

\(^{14}\)We divide the un-normalized power spectrum (eq. [1]) of McDonald et al. by the square of their measured mean transmission to obtain the normalized power spectrum given in Fig. 14. See tests 4 and 5 in §4.2.1 on the bias of the un-normalized power spectrum.
If shot-noise is subdominant compared to the power spectrum, the only other limiting factor to the size of the random error is the total size of one’s sample or the number of sightlines in it. Assuming all sightlines have similar coverage with length $L$, then the fractional error of a single k-mode (i.e. in a k-bin of $2\pi/L$) is given by $\delta P/P = C / \sqrt{N_{\text{shorts}}}$, where $N_{\text{shorts}}$ is the number of sightlines assuming they are independent, and $C = 1$ under the Gaussian approximation (eq. [33]), and a little larger than unity under more general circumstance (see e.g. Meiksin & White 1999; Scoccimarro et al. 1999).

How should one distribute one’s observing time among quasar targets to minimize the random error on the transmission power spectrum? There are many possible versions of this problem. We will discuss two, giving an explicit solution for the first, and only general expressions for the second. In the simplest case in which all the candidate quasar targets have similar magnitudes, given a finite amount of observing time, one can deduce the optimal total number of quasars one should target by

$$
\text{minimizing } N_{\text{tot}}^{-1} \left[ P(k_{\text{int}}) + \frac{\Delta u}{f} A_k t \right]^2 \text{ subject to } N_{\text{tot}} t = T_{\text{tot}}.
$$

(39)

where $N_{\text{tot}}$ is the total number of quasars targeted, $k_{\text{int}}$ is the scale of interest, $T_{\text{tot}}$ is the total amount of observing time one has, $t$ is the amount of time one spends on each quasar, and $1/A$ is equal to $(S/N)^2$ reached per unit exposure time. The above assumes eq. (33) and that the sightlines are independent. The solution is easy to deduce: $N_{\text{tot}} = [P(k_{\text{int}}) f / \Delta u] [T_{\text{tot}} / A]$, or $t = A \Delta u / f / P(k_{\text{int}})$. A typical value for $1/A$ is $1/A \sim 1200$ hour per $\Delta u \times 10^{(19\text{-mag})/2.5} \times f_{\text{throughput}}$, where $f_{\text{throughput}}$ is about unity for Keck/HIRES, and $\sim 2.5$ for the SDSS. Using again $k_{\text{int}} \sim 2\Delta^{-1}$, for a 19th magnitude quasar, with an aperture of $6.25 \text{ m}^2$ and assuming $\Delta u = 1A$ and $f_{\text{throughput}} = 3$, the exposure time is $t = 14$ minutes only! The above prescription, however, only allows for just enough exposure time to reduce the shot-noise to a level comparable to the cosmic/sampling variance (i.e. $P(k_{\text{int}}) \sim (\Delta u/f) (N/S)^2$) – the sole aim is to maximize the number of quasars observed within a given length of time to beat down the sampling variance. The prescription would certainly be different if one has, for instance, a finite number of quasar targets, or if one has other purposes in mind – such as measuring the mean decrement, etc. (see earlier prescription for making shot-noise subdominant, equivalent to multiplying $t$ by a factor of 10). A more general version of the above problem deals with a case where the quasars span a range of magnitudes i.e. $A$ is no longer the same number for each quasar. A simple ansatz is to assume $t = \alpha A \Delta u / f / P(k_{\text{int}})$, in other words, spending more time for fainter quasars because it takes longer to beat down the shot-noise, except that we have a normalizing factor $\alpha$ which enforces the constraint of total observing time: $\alpha = T_{\text{tot}} / [f P(k_{\text{int}}) / \Delta u] / \int_{A_{\text{min}}}^{A} n(A') dA'$. where $n(A) dA$ is the number of quasars with $A$ falling in the given range, and $A_{\text{min}}$ corresponds to the brightest quasar in one’s sample. Then, we can determine how many quasars one should include, starting from the brightest one, or how faint one should go by minimizing $[\int_{A_{\text{min}}}^{A} n(A')dA']^{-1} P(k_{\text{int}})^2 (1 + 1/\alpha)^2$ with respect to $A$.

The following is particularly relevant for SDSS or comparable observations.

- In addition to contributing to the power spectrum variance, shot-noise also contributes a bias which has to be subtracted off (see e.g. Fig. 7). This is quite important for SDSS because, with $> 10^4$ sightlines, the survey has the capability of reducing the fractional error of the power spectrum to $< 1\%$ per mode. Therefore, a bias of $\sim 3 - 10\%$, depending on the scale of interest (as indicated by the top dotted line in Fig. 14), is not acceptable and should be subtracted off. We note that analyses so far in the literature (e.g. Croft et al. 1998b; McDonald et al. 1999) focused on higher quality data where $S/N \sim 30$, with $\Delta u$ ranging from about 0.04A to 1A, and so according to eq. (38) and Fig. 14, the shot-noise bias was about 1% of the power or smaller and therefore could be ignored, although a more careful check should be performed for some datasets with lower $S/N$.

- The low resolution of SDSS spectra implies that it would be difficult to obtain useful information on scales $k \gg k_{\text{sr}} \sim 0.01 \text{ (km/s)}^{-1}$ or 0.7A$^{-1}$. On larger scales or smaller $k$’s, two problems have to be reckoned with. For $k \sim 0.3k_{\text{sr}} - k_{\text{sr}}$, the resolution window suppresses the power by 10% or more – therefore, one needs to have an accurate measure of the resolution window to recover the true transmission power spectrum. This can be achieved by using narrow metal lines or arc lines. There are relatively few sky lines in the relevant part of the spectrum.

- For scales $k < 0.004 \text{ (km/s)}^{-1}$ or 0.2A$^{-1}$, the effect of the continuum has to be properly taken into account, and the method of §4.2.2 can be useful here. From Fig. 14, it is clear that the range of scales accessible to SDSS would be quite limited unless a correction for continuum contamination is applied.

It is worth pointing out that while the above quoted numbers are all based on $z = 3$, we do not expect them to change significantly for $z = 2$ or $z = 4$. This is in part because of the slow evolution of the transmission power spectrum – the growth of the mass spectrum with time is partially compensated by the lowering of the mean decrement (McDonald et al. 1999).

15 We thank Rupert Croft for useful discussions on this point.
At least three issues remain to be explored in future work. As we have emphasized, the concept of correcting for continuum contamination in the transmission power on large scales as laid out in §4.2.2 is an interesting one, but requires more testing. An important check is the measurement of continuum power spectrum as a function of redshift on both sides of Lyα emission. Second, counts-in-cells analysis (i.e. measuring moments of the one-point probability distribution function), just like power spectrum analysis, requires shot-noise subtraction, and since typically one considers cells at the limit of resolution, shot-noise is likely non-negligible except for high S/N spectra. Counts-in-cells analysis provides a very interesting way to test the gravitational instability paradigm (Gaztañaga & Croft 1998; Hui 1998; Nußer & Haehnelt 1999), and should be done with care. Useful expressions will be presented elsewhere (Hui 2000). Lastly, as is hopefully clear by now, the spirit of the methods presented in this paper is to avoid continuum-fitting and replace it with trend-removal only goes half-way in solving the problem of continuum-fitting. Although we still recommend our method over continuum-fitting because the transmission power spectrum is an unambiguous quantity which can and should be determined as accurately as possible (not to mention the fact that continuum-fitting is difficult with low S/N or low resolution, or at high z), there is clearly a need for an alternative method to bridge the gap between the measured transmission power and the theoretically interesting mass power. This will be explored in future publications (Hui & Burles 2000; Zaldarriaga et al. 2000).

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APPENDIX A

Our main aim here is to derive eq. (15) for the estimator $\hat{P}_2(k)$ which is given by eq. (12) and eq. (14), with an eye towards generalization to $W^{\gamma \beta}$ different from eq. (6) and $W^{\alpha \beta} \neq \delta^{\alpha \beta}$. Derivations of results in §4.3 on estimator variance and the minimum variance power spectrum estimator can be found in Appendix B. We will ignore the integral constraint and assume $\tilde{N}^\alpha$ is known to high accuracy.

We need first of all the correlation matrix $\langle \delta f^\alpha \delta f^\beta \rangle$. We will do it in 2 steps, first let us derive $\langle \delta f^\alpha \delta f^\beta \rangle _D$. Rewriting $\hat{f}$ (eq. [12b]) as $(\tilde{N}^\alpha - \tilde{N}^\alpha)/\tilde{N}^\alpha + (\tilde{N}^\alpha - \tilde{N}^\alpha)/\tilde{N}^\alpha$ where $\tilde{N}^\alpha = \langle \tilde{N}^\alpha \rangle _D$, it can be shown that

$$\langle \delta f^\alpha \delta f^\beta \rangle _D = \delta f^\alpha \delta f^\beta + \frac{1}{\tilde{N}^\alpha \tilde{N}^\alpha} \langle (\tilde{N}^\alpha - \tilde{N}^\alpha)(\tilde{N}^\alpha - \tilde{N}^\alpha) \rangle _D$$

$$= \delta f^\alpha \delta f^\beta + \frac{1}{\tilde{N}^\alpha \tilde{N}^\alpha} \sum_{\gamma} W^{\alpha \gamma} W^{\beta \gamma} \gamma \gamma (\langle \tilde{N}^\gamma \rangle _D + V_B^{\gamma})$$

where $\delta f^\alpha$ is to be distinguished from $\delta f^\alpha$ in that it has only cosmic or sample fluctuations (eq. [2]), $\tilde{N}^\gamma$ is a strictly Poisson variable with an average given by eq. (5), and $V_B^{\gamma}$ is the variance contributions from the sky and readout (eq. 8).

Taking the cosmic mean of the above, we obtain the correlation matrix

$$\langle \delta f^\alpha \delta f^\beta \rangle = \xi (u^\alpha - u^\beta) + \frac{1}{\tilde{N}^\alpha \tilde{N}^\alpha} \sum_{\gamma} W^{\alpha \gamma} W^{\beta \gamma} \gamma \gamma \sum_i ((W^{i \gamma})^2 g_{\alpha i} g_{\beta i} \tilde{N}^\gamma) + (\langle W^{i \gamma} \rangle ^2 V_B^{\gamma})$$

(41)

The second term on the right is the shot-noise contribution which has to be subtracted off. Using the estimator in eq. (12), with $w^{\alpha \beta}(k)$ given in eq. (14), the correct shot-noise subtraction is:

$$b(k) = (\mathcal{L}/\tilde{N}^2) \sum_{\alpha \beta \gamma} W^{\alpha \gamma} W^{\beta \gamma} \gamma \gamma \sum_i ((W^{i \gamma})^2 g_{\alpha i} g_{\beta i} \tilde{N}^\gamma) + (\langle W^{i \gamma} \rangle ^2 V_B^{\gamma})/(\tilde{N}^\gamma \tilde{N}^\gamma)$$

(42)

where we have made use of the assumption that $W^{\alpha \gamma}$ is non-zero only for $\alpha$ and $\gamma$ on very small separations, and that the $k$ of interest satisfies $k(u^\alpha - u^\beta) < 1$ on such separations.

Note that for weightings such as the one given in eq. (7), $W^{i \gamma}$ depends on $\tilde{N}^\gamma$ which makes an estimation of the shot-noise non-trivial. However, simplification results in two extreme limits: in the signal dominated regime where $\tilde{N}^\gamma \gg V_B^{\gamma}$, $W^{i \gamma}$ reduces to uniform weighting as in eq. (6); in the background dominated regime where $\tilde{N}^\gamma \ll V_B^{\gamma}$, $W^{i \gamma}$ reduces to $(1/g_{\alpha i} g_{\beta i} V_B^{\gamma})/\sum_i g_{\alpha i} g_{\beta i}^2 V_B^{\gamma}$ which is independent of $\tilde{N}^\gamma$. In such cases, and for $W^{\alpha \gamma} = \delta^{\alpha \gamma}$, the above $b(k)$ reduces to the one given in eq. (14b).
For $W^{\alpha \gamma} \neq \delta^{\alpha \gamma}$ (i.e. rebinning has been done; we continue to assume $W^i \gamma$ is roughly independent of the signal), we can write $b(k)$ as

$$b(k) \sim (L/N^2) \sum_{\alpha \beta \gamma} W^{\alpha \gamma} W^{\beta \gamma} \frac{N_{\alpha}^2 N_{\beta}^2}{N_{\gamma}^2} \sum_i (W^i \gamma)^2 \left[ g^{\alpha \beta}_{ps} g^{\beta \gamma}_{b} \tilde{N}^\gamma_b (1 + \delta_f^\gamma) + V^\gamma_b \right]$$  \hspace{1cm} (43)

where the term under summation of $i$ is simply the variance array of the pre-rebinned data (eq. [36]), and one can replace $N_{\alpha}^2 N_{\beta}^2$ by $(N_{\alpha}^2)^2$, since $W^{\alpha \gamma} W^{\beta \gamma}$ is non-zero only if $\alpha$ and $\beta$ are close together. Eq. (37) is therefore replaced by the following if the data have been rebinned:

$$b(k) \sim \frac{\Delta u}{N} \sum_{\alpha \beta} \text{var} (\alpha, \beta) \frac{N_{\alpha}^2 N_{\beta}^2}{N_{\gamma}^2}$$  \hspace{1cm} (44)

where $\text{var} (\alpha, \beta)$ is the variance matrix of the rebinned data.

To complete our derivation, we need to show that the choice of $w^{\alpha \beta}(k)$ given in eq. (14) has the correct normalization such that the window function satisfies $\int dk^{\prime} G(k, k^{\prime})/2\pi = 1$ (eq. [15]). Putting eq. (14) into eq. (12), and using the correlation matrix given in eq. (41) together with the relation between the two point function and the power spectrum in eq. (2), it is not hard to see that (\tilde{P}_i(k)) satisfies eq. (15) with $G(k, k^{\prime})$ given by $\sum_{\alpha \beta} w^{\alpha \beta}(k)e^{ik(u-u^{\prime})}$. Using $\int dk^{\prime}e^{ik(u-u^{\prime})} = 2\pi \delta^{\alpha \beta}N/L$ then completes the derivation. One might want to explore more complicated data windowing (e.g. Press et al. 1992b; Hamilton 1997b), but since in practice uncertainties in the large scale power estimate, where the survey window matters most, are likely dominated by the continuum, the simple choice we have adopted is probably adequate.

APPENDIX B

We derive here the band-power variance given in eq. (26). The power spectrum estimator is given in eq. (12) with the matrix $w^{\alpha \beta}(k)$ given by eq. (25). We ignore here the uncertainty in the estimation of the mean count $N^\alpha_b$.

The band-power covariance can be written compactly as

$$C(k_1, k_2) \equiv \langle \Delta \hat{P}^{\alpha}(k_1) \Delta \hat{P}^{\beta}(k_2) \rangle \equiv \sum_{\alpha \beta \gamma} w^{\alpha \beta}(k_1)w^{\gamma \eta}(k_2) \langle (\delta^{\alpha \beta}\gamma \delta^{\gamma \eta}) - (\delta^{\alpha \beta}\gamma \delta^{\gamma \eta}) \rangle$$  \hspace{1cm} (45)

The band-power covariance is simply the diagonal piece of this matrix: $C(k, k)$.

We can work out $\langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle$ using the same methodology as used in Appendix A for $\langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle$: rewrite $\delta^{\alpha \beta}$ as $(\tilde{N}^\alpha - N^\alpha)/N^\alpha + (N^\alpha - \tilde{N}^\alpha)/N^\alpha$ where $\tilde{N}^\alpha = \langle \tilde{N}^{\alpha \prime} \rangle_D$, and as before, take the discrete-ensemble average $\langle \rangle_D$ before taking the cosmic average $\langle \rangle$.

The result is

$$C(k_1, k_2) \equiv \sum_{\alpha \beta \gamma} \langle W^{\alpha \gamma} W^{\beta \gamma} \rangle \left( \begin{array}{c} \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle \\ \langle \delta^{\beta \alpha}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\beta \alpha}\gamma \delta^{\gamma \eta} \rangle \\ \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle \\ \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle \\ \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle \\ \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle - \langle \delta^{\alpha \beta}\gamma \delta^{\gamma \eta} \rangle \end{array} \right)$$  \hspace{1cm} (46)

The band-power covariance is simply the diagonal piece of this matrix: $C(k, k)$.
The first set of terms (second line) arise from the shot-noise-free part of \( \delta \), namely \((\hat{N}^\alpha - \hat{N}^\alpha)/\hat{N}^\alpha \). The next two sets of terms (third + fourth and fifth + sixth lines) come from combinations of \( \delta \) involving products of two shot-noise terms with two shot-noise-free terms. The next set of terms (seventh + eighth lines) arises from products of three shot-noise terms and a noise-free one. The next set of terms (ninth to thirteenth lines) comes from products of four shot-noise terms. The last term corresponds to what has to be subtracted off to compute the covariance.

To make further progress, we assume \( W^{\alpha \sigma} \) is independent of \( \delta \), which is strictly correct for \( W^{i \sigma} \) given by eq. (6), but only roughly so for eq. (7) (see discussion in Appendix A). Then, taking the small wavelength limit in the sense of terms (third + fourth and fifth + sixth lines) come from combinations of \( \delta \) involving products of two shot-noise terms with two shot-noise-free terms. The next set of terms (seventh + eighth lines) arises from products of three shot-noise terms and a noise-free one. The next set of terms (ninth to thirteenth lines) comes from products of four shot-noise terms. The last term corresponds to what has to be subtracted off to compute the covariance.

A few comments are in order. The terms in the third + fourth + nineth + tenth lines of eq. (46) are canceled by the last term of eq. (46). The terms in the third + fourth lines of eq. (46) contain contributions proportional to \( B(k, -k, 0) \) which vanish. There is also a term from the nineth line of eq. (46) that is proportional to \( P(0) \) which vanishes also. The shot-noise terms in the second line of eq. (47) come respectively from the fifth + sixth + nineth + tenth lines of eq. (46).

The rest of the terms in eq. (47) basically follow the order they are presented in eq. (46). Lastly, setting \( W^{\alpha \delta} = \delta^{\alpha \delta} \) and \( k_1 = k_2 \) then recovers eq. (26).

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Fig. 1.— The lower panel shows the transmission $e^{-\tau}$ as a function of wavelength $u$ taken from a SCDM simulation, with no noise added. The upper panel shows the corresponding (normalized) transmission power spectrum (eq. [2]). All subsequent simulated spectra in this paper are based on this one, with various levels of noise, contamination, etc added.
Fig. 2.— Bottom two panels show the reduced quasar spectrum (signal) with its noise array (eq. [9]), which resembles a high resolution (8 km/s FWHM) echelle spectrum with 12 orders, each 50 Å long. It is assumed a relative calibration between the different orders has been attempted. The spectrum is generated from the one in Fig. 1, with suitable noise added as described in §3.2. Note that the overall normalization of the signal or noise is arbitrary but the ratio of the two is not. The dashed line of the bottom panel shows the input continuum level. The second panel from the top shows the recovered mean-transmission for three different choices of the mean-transmission-basis ($p_0$; eq. [16]): dotted line for a flat model-continuum/mean ($p_0 = 1$ only); short-dashed line for a basis of polynomials up to the third order ($p_0^{...} p_3$); long-dashed line for a basis that is the same as that for the short-dashed line except that each echelle order is fitted separately. The solid line gives the true mean. The top-panel shows the result of applying the power spectrum estimator $\hat{P}_2$ (eq. [12a]) with uniform weighting (eq. [14]). The symbol $\Delta \hat{P}_2/P$ stands for $(\hat{P}_2 - P)/P$ where $P$ is the true power spectrum. The different lines correspond to different choices of the mean-basis, labeled as in the second panel.
Fig. 3.— Similar to Fig. 2 except that a relative calibration between different echelle orders have not been done, and the input continuum is taken from continuum-fits to an observed quasar spectrum. The dotted line in the top two panels corresponds to the case where the continuum is modeled as flat for each order. The dashed line is where polynomials up to the third order are used to fit for the mean transmission in each order. The solid line in the second panel from the top shows the true mean transmission.
Fig. 4.— The bottom 2 panels are the same as in Fig. 3. The solid line in the top second panel shows the true continuum level (as opposed to the true transmission mean level as before). The dashed line is a continuum-fit to the simulated spectrum. In the top panel, $\Delta P/P$ denotes $(P_{\text{in}} - P_{\text{un}})/P_{\text{in}}$ (the un-normalized power spectrum eq. [10] & [1]) for the upper long-dashed line; while it denotes $(P_{1} - P)/P$ (the normalized power spectrum, but estimated using the continuum-fitted data; eq. [11] & [2]) for the lower short-dashed line.
Fig. 5.— Similar to Fig. 4 except that the mean transmission is lower (0.39 instead of 0.64). The solid and dashed line in the second panel from the top represent respectively the true continuum level and the continuum-fits. In the top panel, the upper long-dashed line shows \( \frac{P_{\text{un}} - P_{\text{un}}}{P_{\text{un}}} \) (error for the un-normalized power spectrum estimated from eq. [10]); the lower short-dashed line shows \( \frac{\hat{P}_1 - P}{P} \) (error for the normalized power spectrum estimated using continuum-fitted data; eq. [11]); the dotted line shows \( \frac{\hat{P}_2 - P}{P} \) (error for the normalized power estimated using trend-removal with a flat trend for each echelle order; eq. [12]).
Fig. 6.— The bottom 2 panels show a low resolution (FWHM = 1.17 Å), somewhat noisy simulated spectrum based on the one in Fig. 1. The solid line in the second panel from the top is the true continuum (not mean transmission) whereas the dashed line corresponds to a continuum-fit to the data in the bottom panel. In the top panel, $\Delta P/P$ denotes $(P_{\text{un}} - P_{\text{an}})/P_{\text{un}}$ (the un-normalized power spectrum eq. [10] & [1]) for the lower long-dashed line; while it denotes $(\tilde{P}_1 - P)/P$ (the normalized power spectrum, but estimated using the continuum-fitted data; eq. [11] & [2]) for the upper short-dashed line.
Fig. 7.— The bottom 2 panels are the same as in Fig. 6. The second panel from the top shows the recovery of the mean transmission assuming a model composed of polynomials up to the third order (dashed line). The solid line shows the true mean. The dashed line in the top panel represents $(P_2 - P)/P$ — the error for the normalized power spectrum estimated using eq. (12). The dotted line shows the power spectrum estimate if shot-noise were not subtracted.
Fig. 8.— The bottom two panels show continuum-fits taken from the red (bottom) and blue (second from bottom) sides of Lyα emission from the spectrum of a quasar at redshift $z = 3$. The top panel shows the power spectra of the red and blue continua (eq. [21b]) with solid and dotted lines respectively. They are very close to each other, the panel below it shows their fractional difference $[P_C(\text{blue}) - P_C(\text{red})]/P_C(\text{red})$. Also shown in the top panel is the quantity $\epsilon_G(k)$ (eq. [22]), with solid and dotted lines denoting its values on the red and blue sides. They differ by only a few percent.
Fig. 9.— A demonstration of power spectrum corrections on large scales. The theoretical spectrum from Fig. 1 is multiplied by a set of 10 different continua (one of which is shown in the middle panel), convolved with a Gaussian of 0.125 ÅFWHM and with a small amount of noise added (similar to Fig. 2). The resulting 10 simulated spectra (one of which is shown in the bottom panel) is analyzed and the resulting power spectrum fractional error is shown in the top panel. Solid line shows error in the power spectrum estimate with no corrections applied (eq. [12] or [20]); dotted line shows the error using the estimator $\hat{P}_4$ in eq. (24), and dashed line shows the error using $\hat{P}_3$ from eq. (23).
Fig. 10. — Similar to Fig. 9, except that the noise level and resolution resemble instead those of Fig. 6. Note how the noise added makes the continuum (middle panel), from which we estimate the continuum power spectrum, quite noisy as well. In the top panel, the solid line shows the fractional error in the power spectrum estimate with no corrections applied (eq. (12) or (20)), and the dotted line shows the error using the estimator $\hat{P}_4$ from eq. (24).
Fig. 11.— The bottom panel shows a simulated spectrum with resolution and S/N similar to Fig. 3, except that metal absorption lines shown in the second panel have been added. The y-axis of the second panel is $e^{-\tau}$ where $\tau$ is the optical depth due to metal absorption. The second panel on the top shows the true mean transmission and the recovered mean transmission assuming a flat trend for each order (dotted line). The dotted line in the top panel is $(\bar{P}_2 - \bar{P})/\bar{P}$ for the case where no attempt is made to cut out the metal lines; the dashed (solid) line is the same fractional error for the normalized power spectrum for the case where all metal lines with $\tau > 1$ ($\tau > 0.4$) are discarded and the corresponding gaps filled in via interpolation.
Fig. 12.— Power spectrum measurements from low resolution and noisy quasar spectra (similar to Fig. 6), with (dotted) and without (dashed) metal contamination.
Fig. 13.— Power spectrum estimation using uniform weighting (bottom panel; eq. [14]) versus minimum variance weighting (top panel; eq. [30]). The simulated QSO spectrum consists of 12 segments, half of which have comparable S/N to Fig. 3 and half of which have ~ 20 times lower S/N.
Fig. 14.— The solid line is the mean observed transmission power spectrum at $z = 3$ from McDonald et al. (1999). Its continuation as a dashed line at small $k$’s indicate the scales at which continuum might introduce significant uncertainties, and so the power is not shown. The two dotted lines at top and bottom shows the level of shot-noise at two extremes. The top one resembles the quality expected for SDSS spectra while the bottom resembles HIRES Keck spectra of bright quasars. The interval of $\Delta k_{\text{use}}$ at the bottom indicates the range of scales that are currently used to recover the linear mass power spectrum. The long tickmarks at the top indicates the resolution of SDSS and typical Keck HIRES spectra. Different units of $k$ are related by $[k/(\text{km/s})^{-1}] = [(1+z)/4][k/\text{Å}^{-1}]/61.67 = [(1+z)/\sqrt{\Omega_m(1+z)^3 + \Omega_k(1+z)^2 + \Omega_{\Lambda}}][k/h\text{Mpc}^{-1}]/100$. 

$$k \text{ [(km/s)}^{-1}]$$

$$P(k) \text{ [Å]}$$

$$k_{\text{SDSS}}$$

$$k_{\text{HIRES}}$$

cont. ?

$S/N = 10, \Delta u = 1.1 \text{ Å}$

$S/N = 50, \Delta u = 0.05 \text{ Å}$

$\Delta k_{\text{use}}$