Experiments on LHC Long-Range Beam-Beam Compensation and Crossing Schemes at the CERN SPS in 2004

J.-P. Koutchouk, Y. Papaphilippou\textsuperscript{1)}, F. Roncarolo, T. Sen\textsuperscript{2)}, V. Shiltsev\textsuperscript{3)}, J. Wenninger, F. Zimmermann
CERN, Geneva, Switzerland

Abstract

Experiments with two prototype long-range beam-beam compensators (current-carrying wires) during the 2004 CERN SPS run explored the efficiency of a proposed long-range beam-beam compensation for the LHC. In addition, the SPS compensators were also used to 'simulate' the effect of different planes of crossing at two LHC interaction points. We present the experimental results and compare them with computer simulations.

\textsuperscript{1}) ESRF, Grenoble, France
\textsuperscript{2}) FNAL, Batavia, US

Presented at PAC 2005, Knoxville, USA, May 16-20, 2005

CERN, CH-1211 Geneva 23, Switzerland
Geneva, June 2005
Experiments on LHC Long-Range Beam-Beam Compensation and Crossing Schemes at the CERN SPS in 2004

F. Zimmermann, J.-P. Koutchouk, F. Roncarolo, J. Wenninger, CERN, Geneva, Switzerland; T. Sen, V. Shiltsev, FNAL, Batavia, USA; Y. Papaphilippou, ESRF, Grenoble, France

Abstract

Experiments with two prototype long-range beam-beam compensators (current-carrying wires) during the 2004 CERN SPS run explored the efficiency of a proposed long-range beam-beam compensation for the LHC. In addition, the SPS compensators were also used to "simulate" the effect of different planes of crossing at two LHC interaction points. We present the experimental results and compare them with computer simulations.

INTRODUCTION

Bunches circulating in the Large Hadron Collider (LHC), presently under construction at CERN, will experience up to 120 long-range collisions per turn, where the counterpropagating beams are separated by several times the rms beam size. These long-range collisions give rise to a "diffusive" or dynamic aperture [1] and to an additional tune spread [2]. In order to reduce the latter, the LHC baseline design foresees an alternating crossing scheme, in which the two proton beams are crossed horizontally at two of the four "head-on" interaction points (IPs) and vertically in the remaining two [3, 4]. This alternating crossing cancels the long-range beam-beam tune shift between pairs of IPs, and it, thereby, assures that bunches at the ends of a bunch train, which do not experience the full number of long-range collisions ("PACMAN" bunches), have nearly the same tunes as nominal bunches [2]. Equal-plane crossing schemes would have other merits, such as zero vertical dispersion, easier long-range compensation, or equal background conditions in the experiments.

A local compensation of the long-range beam-beam collisions in the LHC by means of a current-carrying wire was proposed in [5, 6]. The transverse distance between wire and beam in units of the rms beam size should be equal to the long-range distance between the two beams. The product of wire current and length needed at one side of one LHC IP is about 80 Am for nominal bunches, increasing to 120 Am for the ultimate LHC intensity.

To study the feasibility of a wire-based beam-beam compensation, an experimental programme with compensator prototypes is underway in the CERN SPS since 2002, when a single device (equipment name "BBLR") was first installed. This single BBLR was used, during 2 years, to "simulate" experimentally the effect of LHC long-range collisions and to benchmark the computer simulations in [7]. More recently, two new BBLR devices were built, each equipped with three wires. A cross section is shown in Fig. 1 (see also [8]). In 2004, one of the two new BBLRs was installed, separated from the existing first-generation BBLR by a phase advance of about 2.6°, which equals the expected average phase advance between compensator and long-range collision points in the LHC. The 3-wire BBLR is movable in the vertical direction over a range of 5 mm.

For the same normalized beam emittance as in the LHC, γε = 3.75 μm, the current of the SPS wire and the distance from the beam in units of rms beam size should be chosen identical. With an effective wire length of 1.2 m, the wire current Iwire = 267 A then represents the combined effect of all long-range collisions at the two high-luminosity interaction regions of the LHC, and the nominal beam-wire distance is dy = 21.42 mm. The 2004 SPS experiments were performed at 26 GeV/c, where the SPS physical aperture is only about 4πr for γε = 3.75 μm. To improve the beam lifetime without wire excitation and to more clearly reveal the effect of the wire(s), the emittance can be reduced by scraping. The wire current, Iwire, and beam-wire distance, dy, are then scaled linearly with the emittance and with the square root of the emittance, respectively.

Below we present the highlights of the 2004 SPS experiments. Some details can be found in [9].

COMPENSATION

Powering a single BBLR models the effect of the uncompensated LHC long-range collisions. The observed closed-orbit distortion and tune shifts induced by the wire, with typical magnitudes of a few 100s of μm and several 10°, respectively, agree with analytical calculations and simulations [8]. The nonlinear effects of the wire manifest themselves in beam losses, in a reduction of the dynamic aperture, as evidenced by a shrinking emittance and by a degradation of the beam lifetime, in a decreased decoherence time and in a change of the detuning with amplitude [8, 10]. Several scans were performed of the wire current and of the beam-wire distance, corresponding to LHC beam current and crossing angle, respectively [8, 10]. Figure 2 shows a 2004 single-wire measurement, where the beam lifetime was recorded as a function of the beam-wire...
The dependence is perfectly fitted by a 5th order power law of the form $\tau \approx 5 \text{ms} \left(\frac{d}{\sigma}\right)^{5}$. A naive extrapolation to the typical LHC separation of 9.5$\sigma$ would yield a beam lifetime of about 6 minutes. In a similar experiment at the Tevatron, where the electron lens (TEL) was used to mimic a "wire", the beam lifetime increased as the third power of the beam-TEL distance [11]. The different power law may be related to the working point in tune diagram; the low powers remain as yet unexplained.

In 2004, two SPS experiments on wire compensation were conducted. The typical total beam intensity was $3.5 \times 10^{11}$ protons distributed in 12 bunches. All experiments were performed on the parasitic SPS cycle with beam present for a period of only 2 to 4 s. On 29/07 and 30/07/2004 the effect of the first BBLR was compensated by the new BBLR (BBLR2). For this study, the normalized transverse beam emittances were 4–6 $\mu$m. Tune scans were conducted around the standard SPS working point for LHC beam ($Q_{x,y} \approx 0.17$) and around the tunes foreseen for the LHC itself ($Q_{x,y} \approx 0.31$). Figure 3 (right picture) shows the measured beam-current lifetime of the bare machine (no BBLR excitation), with only one BBLR excited, and with the compensating BBLR also turned on, as a function of vertical tune near the LHC working point. The left picture illustrates the trace followed in the tune diagram. The single BBLR reduced the beam lifetime from about 250 s to 50 s. The compensation restored the original lifetime, except for tunes below 0.285 and 0.275, i.e., the regions of the 7th and 4th order resonances. The imperfect compensation for low tunes could also be an artifact of drifting machine conditions. In all cases, the beam lifetime dropped as the tune approached the 3rd integer resonances, at 0.32–0.33. This lifetime reduction must be driven by the natural non-linearities of the SPS, since it is only weakly affected by the BBLR. The vertical mobility of the new BBLR allowed measuring the sensitivity of the compensation to transverse wire position. Figure 4 shows the inverse lifetime inferred from the losses measured over 2.4 s as a function of the offset between the two wires. Also shown are the simulated loss rates at each offset in arbitrary units as calculated with the code BBSIM developed at FNAL [12]. For comparison the simulated and measured loss rates with only the first wire BBLR1 activated are given by the two superimposed straight lines. The measurements showed that there was no compensation with offsets beyond 2.5 mm since the losses with both wires exceeded the loss due to BBLR1 alone. The simulations predicted the compensation to be inefficient with offsets above 3 mm, in reasonable agreement with the data.

A second compensation experiment was performed on 02/09/2004, with a smaller emittance of about 1.5$\mu$m. The natural beam lifetime $\tau$ was a factor 20 longer than for the previous experiment with larger emittances, and it dropped by a factor 2 when a single SPS wire was excited. The compensation by the second wire not only restored, but by a factor 2 when a single SPS wire was excited. The compensation restored the original lifetime, except for offsets beyond 2.5 mm since the losses with both wires exceeded the loss due to BBLR1 alone. The simulations predicted the compensation to be inefficient with offsets above 3 mm, in reasonable agreement with the data.

**CROSSING SCHEME**

On 26/08/2004, an experiment on the crossing planes was conducted for the nominal emittance. Three configurations were implemented. Due to constraints by the physical aperture and the different distance of the horizontal and vertical wire from the center of the chamber (about 55 mm
and 20 mm, respectively), a pure alternating crossing could not be realized. Instead a mixed scheme was chosen, modeling horizontal crossing at one wire and 45-degree crossing at the other, by exciting both wires at the same current. Equal-plane crossings were modeled by exciting only one of the two wires at twice its original strength. For completeness, and to observe a larger effect on the beam lifetime, the first configuration was also tested at twice the strength, which simulates a two times higher beam intensity. For all wire configurations, we measured the beam lifetime as a function of the vertical tune, which was varied between 0.26 and 0.33. Over most of the scanned tune range, the horizontal-horizontal crossing (BBLR2 excited at $-240$ A) exhibited the best beam lifetime, the pure 45-degree crossing (BBLR1 at 240 A) the second best, and the mixed crossing (BBLR1 at 120 A, BBLR2 at $-120$ A) the lowest. At the two ends of the scan range, near the 7th and 3rd integer resonance, respectively, the pure 45-degree crossing scheme was most robust, while for all others the lifetime strongly decreased here, possibly due to lattice nonlinearities. The lifetime without any wire excitation was comparable to that of the mixed-crossing case.

On 09/11/04, a second experiment was performed with reduced beam-wire distance and smaller emittance. One of the wires (BBLR2) had been rotated prior to this experiment, in order to allow for shorter transverse distances. The three configurations of Fig. 5 could then be realized. Again, it was not possible to implement a pure horizontal-vertical crossing. Instead a $45^\circ$-$135^\circ$ inclined hybrid crossing was modeled and its performance could be compared with that of a vertical-vertical or $45^\circ$-$45^\circ$ crossing.

**CONCLUSIONS**

The LHC beam lifetime may be degraded by long-range collisions. The efficiency of the proposed compensation was demonstrated. The beam lifetime was shown to vary with crossing scheme. Experiments and simulations are mostly compatible, but a few results are still unexplained.

**REFERENCES**